

Name	Category	Link	Author	Date	Description
Skeldale House	Houses	<a href="http://mw.modhistory.com/download-44-8688">http://mw.modhistory.com/download-44-8688</a>	(The) Merry Piper	2003-02-27 00:00:00	This is an updated version of Skeldale House. It resolves a conflict with the popular mod "Hero's Hovel". The house has been moved across the road from Fargoth's place, right next to the road sign post. The exterior & interior remain unchanged. ...
Twin Wakizashis	Armor	<a href="http://mw.modhistory.com/download-4-8774">http://mw.modhistory.com/download-4-8774</a>	(The) Merry Piper	2003-03-31 00:00:00	This mod creates dual-wield daedric wakizashis. I used the original daedric wakizashi artwork that shipped with the game and converted the model to off-hand use. I also lightened the parrying version to make it suitable as a light armor piece. I further crea...
Morrowind Swiss Knife Icons	Miscellaneous	<a href="http://mw.modhistory.com/download-53-10600">http://mw.modhistory.com/download-53-10600</a>	(The) Merry Piper	2006-05-23 00:00:00	A set of recolored "Swiss Knife" icons based upon the official Construction Set icon, recolored for the various Morrowind utilities (for example: TESAME, Morrowind List Merger, the Morrowind Interactive Map) to use for your desktop. Icon recolored in blue, green, yellow, pink, & aqua.
Skeldale House (MTM)	Miscellaneous	<a href="http://mw.modhistory.com/download-53-8700">http://mw.modhistory.com/download-53-8700</a>	(The) Merry Piper	2003-03-06 00:00:00	Adds support for hessi9's multiple teleport marking to "Skeldale House" (Seyda Neen). This mini-mod will allow you to use hessi9's Multiple TeleportMarking module with mod Skeldale House. You must have Tribunal, Skeldale House, and Multiple Teleport Markin...