

Id	Name	Category	Site	Link	Author	Date	Description
10343	All my stuff 3	Weapons	MMH	98-45	Adam	2009-04-06	Needs to be further play tested. No Readme, Needs cleaning. Modifies some stock items and NPCs. Adds a variety of items, a few characters, a new Argonian head, enchantments, etc.
9747	Super Adventurers v3.02	NPCs	MMH	64-15144	Adam	2014-01-08	This plugin is an enhanced version of Adventurers 3. It includes new weapons, armor, faces, clothing and more! This plugin is intended to enhance the original Morrowind world, not to add quests or other story-driven content. This plugin also includes fixed versions of all the official Bethes...
9538	Adventurer's NPCs v1.1	NPCs	MMH	64-8467	Adam	2002-11-15	Note: can be used separately from Adventurer's Mod Adventurer's NPCs attempts to flesh out the Morrowind game world by adding a wide variety of new NPCs, both peaceful and aggressive. Includes: - Random pilgrims... commoners...warriors...mages...rogues, mostly added to public places li...
5233	Soul Reaver	Cheats	MMH	18-9781	Adam	2004-09-24	Adds the Soul Reaver to Morrowind, check readme for details.
4541	NoLore Solstheim	Bugfixes	MMH	13-9086	Adam	2004-01-28	This mod fixes the minor error wherein the dialogue topic "Solstheim" still appears in the dialogue options of NPC's with the "nolore" script. Hardly a masterpiece of MW scripting, but if that slight glitch annoys you as much as it did me, you'll probably like this mod.
4182	Feminine Body v1.1	Featured Modders	MMH	10-3121	Adam	2009-05-12	No, this isn't porn! We just don't like the default ugly tube top and brown diaper that the ladies come with, so here is something more fashionable; notice the black textured lingerie and softened skin textures. Only the "human" races have been changed, not the Khajiit or Argonian.
3534	Adventurers v3.1	Total Conversion	MMH	84-15143	Adam	2014-01-08	Adventurers 3.1 is a total conversion of Morrowind. It primarily attempts to "balance" the gameplay by making leveling harder, monsters much tougher, changing the economy, and we've also added new faces, weapons, armor, creatures, and more. Almost every aspect of the game has been altered in some...
291	Adventurer's Plugin v2.0	Items	MMH	46-7426	Adam	2002-10-11	Difficulty mod, with new items, creatures, scripts, and NPCs This plugin primarily attempts to "balance" the gameplay by making leveling harder, monsters much tougher, expensive items harder to come by and yet easier to sell, and more - lots of changes, but none of them should be too extreme This...