Name	Category	Link	Author	Date	Description
Blessed be the Saints	Models and textures	http://mw.modhistory.com/download-56-11862	Aeven	2012-11-11 21:34:39	A higher resolution on all of the saint depictions found on Temple shrines. -- Installation -- Extract the folder named Textures into Data Files, which is commonly found under "C:\Program Files\Bethesda Softworks\Morrowind", unless you installed it somewhere else, which yo...
Dunmer Banners	Models and textures	http://mw.modhistory.com/download-56-11958	Aeven	2012-11-15 12:22:27	A higher resolution on all of the Dunmer banners. This includes shops and settlements. They depict the exact same thing as what they replace, but just at a higher resolution and with added detail.
Dwemeri Dominion	Models and textures	http://mw.modhistory.com/download-56-6215	Aeven	2009-02-15 00:00:00	This mod alters the Dwemer meshes introduced by the Tribunal expansion pack to use the same textures as Morrowind base game. This is recommended if you use a texture replacer, and dislike the inconsistent visuals you receive as a result. In the great ruins of Kemel-...
Set in Stone	Models and textures	http://mw.modhistory.com/download-56-13081	Aeven	2008-12-12 00:00:00	This mod replaces the vanilla statue textures with hi-res replacers, which have been enhanced. Statues covered include the Dwemer statue, Vivec statues, and the saint statues. -- Installation -- Extract into you Data Files...
The Clockwork City	Models and textures	http://mw.modhistory.com/download-56-12886	Aeven	2008-08-24 00:00:00	This is a high resolution texture replacer for Sotha Sil's Clockwork City. It's the original textures, but at a much higher resolution, so it looks a lot better.
The Clockwork City v 1.0	Models and textures	http://mw.modhistory.com/download-56-11887	Aeven	2012-11-13 17:39:54	This is a high resolution texture replacer for Sotha Sil's Clockwork City. It's the original textures, but at a much higher resolution, so it looks a lot better.
The Mourning of Bamz-Amschend	Models and textures	http://mw.modhistory.com/download-56-12885	Aeven	2008-08-24 00:00:00	This is a hi-res texture replacer for the ruins under [SPOILER]Mournhold[/SPOILER]. They are the original textures, but at a much higher resolution, and enhanced colouring.
The Mourning of Bamz-Amschend v 1.0	Models and textures	http://mw.modhistory.com/download-56-11888	Aeven	2012-11-13 17:44:10	This is a hi-res texture replacer for the ruins under [SPOILER]Mournhold[/SPOILER]. They are the original textures, but at a much higher resolution, and enhanced colouring.
You just got Frescoed!	Models and textures	http://mw.modhistory.com/download-56-13075	Aeven	2008-12-08 00:00:00	This will change the two frescoes used in Velothi (Vivec, temples, Vos et c.) to higher resolution ones, with the same depicted, rather than what most replacers do, which is to replace them with meaningless depictions of a Greek battle scene or a Chinese dragon, or something to that ...
Telvannis Comes Alive v3.0	NPCs	http://mw.modhistory.com/download-64-6057	Aeven	2008-08-18 00:00:00	DESCRIPTION: This adds the random NPCs of Morrowind Comes Alive to Telvannis' settlements. In version 3.0, the added NPCs are a part of the correct Tamriel Rebuilt factions, guards have the same equipment as the TR guards, and everything just makes a lot more sense. 3.0 was a complete redo from v...
MCA 5.2 Fix + NoVivec	Tweaks	http://mw.modhistory.com/download-90-12869	Aeven	2008-08-15 00:00:00	This mod changes the way Morrowind Comes Alive spawns several characters. It is widely known that characters such as the footpads included in MCA make the game hard, near impossible to play for new characters, and to add to this, such characters are unbalanced. This mod removes them. ...

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Real Wildlife 2B: No Town Creatures	Tweaks	http://mw.modhistory.com/download-90-12870	Aeven	2008-08-17 00:00:00	This esp alters the leveled lists added by Real Wildlife so the Town Racers and Town Rats no longer spawn. These creatures have been known to cause FPS hits on lower end systems. Make sure this loads after Real Wildlife. If you use additional mods which alter leveled lists, be sure t...
Run Like The Wind! 2.0	Tweaks	http://mw.modhistory.com/download-90-12851	Aeven	2008-08-07 00:00:00	The default running and walking speed is very slow, to create the illusion of a bigger world. This mod changes the walking and running speed, and the athletics bonus, to increase the speed considerably. No more endless wandering through the Ashlands. It shouldn't feel too...