

Id	Name	Category	Site	Link	Author	Date	Description
11803	Palmtree Type 1	Resources	MMH	55-14697	Archeopterix	2013-05-11	Modders Resource: Palmtree Type 1 (2 trees, 2 NIFs) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Constructi...
11802	Palmtree Type 2	Resources	MMH	55-14698	Archeopterix	2013-05-11	Modders Resource: Palmtree Type 2 (3 trees in one NIF) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Constru...
11801	Weeping Willow	Resources	MMH	55-14699	Archeopterix	2013-05-11	Modders Resource: Weeping Willow (single NIF) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Construction Set...
11800	Cypress	Resources	MMH	55-14700	Archeopterix	2013-05-11	Modders Resource: Cypress (3 trees, 3 NIFs) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Construction Set p...
11799	Yellow Flower Bush	Resources	MMH	55-14701	Archeopterix	2013-05-11	Modders Resource: Yellow Flower Bush (single NIF) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Construction...
11798	Lily	Resources	MMH	55-14702	Archeopterix	2013-05-11	Modders Resource: Lily (2 flowers, 2 NIFs) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Construction Set pl...
11797	Fern	Resources	MMH	55-14703	Archeopterix	2013-05-11	Modders Resource: Fern (one NIF) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Construction Set plugin (.esp...
11796	Philodendron	Resources	MMH	55-14704	Archeopterix	2013-05-11	Modders Resource: Philodendron (4 NIFs) Textures, and a big plant and a smaller plant, make jungles fast with these. ;) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind....
11795	Griffon Statue	Resources	MMH	55-14705	Archeopterix	2013-05-11	Modders Resource: Griffon Statue (single NIF) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Construction Set...
11794	Bridge	Resources	MMH	55-14706	Archeopterix	2013-05-11	Modders Resource: Bridge (single NIF) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Construction Set plugin ...

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10966	Xanathar's Saber	Weapons	MMH	98-14710	Archeopterix	2013-05-11	Retextured Saber for Xanathar, found in the Balmora Mage Guild near the beds. If you find a bug or you want to use this mesh in one of your mods, please PM Archeopterix at http://forums.bethsoft.com/forum (its more for my own curiosity so I know who's using it)
10916	Unicorn Saber	Weapons	MMH	98-14708	Archeopterix	2013-05-11	The sword can be found next to Ra'viir's shop in Balmora, sort of hidden to the right of the front door. If you find a bug or you want to use this mesh in one of your mods, please PM Archeopterix at http://forums.bethsoft.com/forum (its more for my own curiosity so I k...
10915	Unicorn Dagger	Weapons	MMH	98-14707	Archeopterix	2013-05-11	The DAGGER can be found by the rocks left of Meldors Armor shop in Balmora, sort of hidden in the dirt there. If you find a bug or you want to use this mesh in one of your mods, please PM Archeopterix at http://forums.bethsoft.com/forum (its more for my own curiosity ...
10843	Sword of Black Marsh	Weapons	MMH	98-14711	Archeopterix	2013-05-11	Hmmm looks like someone hid something in the Balmora Mage Guild..... can't find it? (look in the tree planter on the lower level...) This sword is great for mages, it gives you some magic points on strike. :) If you find a bug or you want to use this mesh in one of...
10800	Shardies Glaive	Weapons	MMH	98-14714	Archeopterix	2013-05-11	Totally Awesome Glaivethingy made by Archie! :* It's in Balmora, in a crate outside the mages guid, sticking out the top >:D If you find a bug or you want to use this mesh in one of your mods, please PM Archeopterix at http://forums.bethsoft.com/forum (its more for...
10759	Plunger	Weapons	MMH	98-14713	Archeopterix	2013-05-11	Plunger (weapon) can be found outside in Balmora. :) If you find a bug or you want to use this mesh in one of your mods, please PM Archeopterix at http://forums.bethsoft.com/forum (its more for my own curiosity so I know who's using it)
10567	Fun Broom Weapon	Weapons	MMH	98-7816	Archeopterix	2003-10-01	A broom that can be used like a blunt weapon, hehehe. Can be found under the steps to Arielle's Tradehouse in Seyda Neen, is not "owned" by anyone. Works with plain Morrowind, and either or both expansions. No known problems - used standard game textures
10350	Archie's Sabres	Weapons	MMH	98-14712	Archeopterix	2013-05-11	Daedric, Glass and Silver Sabers retextured meshes by Archie. They are in Ald-Ruhn, go on the roof of Skar and there they are. :) If you find a bug or you want to use this mesh in one of your mods, please PM Archeopterix at http://forums.bethsoft.com/forum (its more for my ow...
9391	Wizard Statue	Models and Textures	MMH	56-14709	Archeopterix	2013-05-11	The statue can be found in Balmora, and outside Moonmoth Legion Fort. If you find a bug or you want to use this mesh in one of your mods, please PM Archeopterix at http://forums.bethsoft.com/forum (its more for my own curiosity so I know who's using it)
8751	Jade Plant	Models and Textures	MMH	56-14721	Archeopterix	2013-05-11	Archive includes: 1 obj file 1 3ds file 4 Textures will need some work before its usable in-game.
8744	Incense	Models and Textures	MMH	56-14719	Archeopterix	2013-05-11	Modders Resource: Incense (one NIF) Warning: these models are intended for people who already have some experience using the Elderscrolls Construction Set packed with the PC version of Morrowind. These are NIFs ONLY, they do not have any associated Construction Set plugin (....
6394	Wasp Netches	Creatures	MMH	26-14717	Archeopterix	2013-05-11	Nasty little level 12 critters- they swarm up and hit you HARD :O They would be good for someone who wantsto add a mean monster to guard something. :D No quest is associated with these, they are resized (script by Moraelyn) and retextured (by me) netches. 4 can be found North...

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5539	Bunny Slippers	Clothing	MMH	21-14715	Archeopterix	2013-05-11	These slippers can be found in front of the Mages Guild in Balmora. Enjoy! If you find a bug or you want to use this mesh in one of your mods, please PM Archeopterix at http://forums.bethsoft.com/forum (its more for my own curiosity so I know who's using it)
4765	Green Guy's House	Buildings	MMH	15-13301	Archeopterix	2009-03-07	From the readme: "The house of GreenGuy! House is South East of Gnarr Mok (see jpeg in folder "Map_to_house.jpg") Thanks to cooldude55 & Miral007 for testing and advice by kagrenac Freddo for fixing my mistakes and Vorwoda_the_Black for the script! Thanks Everyone! :*"
3897	Muddy'n'Creeper-Balmora	Stores and Merchants	MMH	80-14720	Archeopterix	2013-05-11	Moves Creeper and Mudcrab Merchant to lower level of the Balmora Mages Guild.
1257	Green Girl's Room	Houses	MMH	44-14716	Archeopterix	2013-05-11	WARNING: This mod alters the Balmora Mages Guild. This may collide with other mods if you have also changed something in there. Be careful if you install this mod. Changes the Balmora Mage Guild Bed Area to a nice lil bedroom for the PC. -nice big bed -couple of big and...
133	Magic Garden	Alchemical	MMH	1-9112	Archeopterix	2004-01-12	I made this for my low level mage with The Atrinoch as a sign- it's a small garden in Caldera that has ingredients to create Restore Magic potions. Since it's a lot of plants, it slows frame rate a bit.