

<b>ID</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
13485	Antares Creatures	Creatures	Fliggerty	*679	Arcimaestro Antares	2012-08-25	This is a compiled mod with all of Arcimaestro Antares's creatures. It includes: Trolls, Treant, Medusa, Hill Giant, Green Slime, Gargoyles, Frost Monarch, Frost Giant, Draugr Deathlord, Cecaelia and Beholders. Each Creature has its own readme.
12482	Living Armors	Resources	MMH	55-11136	Arcimaestro Antares	2007-03-20	
12054	Daedric Portal v1.0	Resources	MMH	55-13811	Arcimaestro Antares	2010-01-14	This mod, places a Daedric Portal in the ruins of Ald Daedroth. Thorough this portal, you may reach almost any other Daedric Shrine in Vvardenfell. Companions may not travel with you though. VIDEO
11728	Animating Morrowind with Blender	Resources	MMH	55-15333	Arcimaestro Antares	2015-03-24	From the introduction of Antares': After countless hours trying to learn how to create new animations for Morrowind, I decided to make a tutorial. Thanks to Amorilia and the other developers of NifSkope and the Blender Nif Script, that export files from Blender to Morrowind.
11683	You violated the law	Tweaks	MMH	90-11213	Arcimaestro Antares	2007-04-28	With this plugin, you can finally say to other Npcs, what they told you many times: You violated the law! With this plugin, if you are a member of the Imperial Legion of rank trooper or higher, talk to another member of the faction and he'll inform you that from now on yo...
11010	Archmagister's Privileges	Tweaks	MMH	90-11512	Arcimaestro Antares	2007-09-12	With this plugin, if you are member of the House Telvanni, rank Mouth or higher, - you can promote the lower ranking members in the faction to a higher rank; - you can expel the lower ranking members from the faction; - you can teach the disciplines of...
11009	Archmage's Privileges	Tweaks	MMH	90-11235	Arcimaestro Antares	2007-05-13	With this plugin, if you are a member of the Mages Guild, rank journeyman or higher, - you can promote the lower ranking members in the guild to a higher rank; - you can expel the lower ranking members from the guild; - you can teach the disciplines of Alche...
10666	Living Sword	Weapons	MMH	98-11142	Arcimaestro Antares	2007-03-24	"Some centuries ago, a powerful Telvanni Sorcerer, trapped a Lord Flame Atronach, minion of Lord Molag Bal, into a magical sword. Unfortunately, the Lord Daedra was still able to fight, even if trapped, and the sword, flying, started fighting the sorcerer. So the Telvanni shut the sword int...
9814	Antares' Tribunal Main Quest	Quests	MMH	68-6679	Arcimaestro Antares	2011-02-14	This mod, is an alternative Tribunal Main Quest. I used all the original quests, but changed them to fit the new plot: More than 400 years have passed since the Tribunal (Vivec, Almalexia and Sotha Sil), have lost their connection with the source of their divinity, the Heart of Lorkhan, and ...
9552	Animated Morrowind II	NPCs	MMH	64-6649	Arcimaestro Antares	2011-01-04	This mod adds 37 new Npcs that use 9 new animations. - 3 sitting bandits, (somewhere in the West Gash and Azura's Coast Region) - a Camonna Thong guy that plays with dagger (Balmora, in front of the Council Club) - a slave cleaner, (Sadrith Mora, Fara's Hole in the Wall) ...
8696	Golden Gold & Shining Gold	Models and Textures	MMH	56-12548	Arcimaestro Antares	2008-02-21	2 mods are included in this download. In Morrowind, the gold coins look too green. These mods (Golden Gold & Shining Gold) change the textures and icon of the gold coins with more golden ones.(meshes, textures and icon are provided. You...
8302	Animated Gondoliers	Models and Textures	MMH	56-6230	Arcimaestro Antares	2009-05-20	This mod adds 2 Animated Gondoliers in Vivec. The Gondoliers do nothing but going furth and back. They are not living, simply scenic. VIDEO Changelog:added a link to the Russian Version added a link to the French Version

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8262	You are being robbed	Miscellaneous	MMH	53-11328	Arcimaestro Antares	2007-06-30	With this plugin, there is a new topic: you are being robbed. After you use the topic, if the victim accepts your violence, click again on it. This will open the npc's inventory. Take the items you want. Then you can take all the items the victim has on tables, chests etc....he won't a...
8168	The Dark Wood	Miscellaneous	MMH	53-11123	Arcimaestro Antares	2007-03-13	"The Dark Wood is one of the most avoided and feared places in Morrowind. People say that whomsoever dares to venture there, is destined to lose himself or fall victim to a mysterious presence that inhabits the wood. None that walks on two feet and that breathes, Man, Orc or Beast, would dare to ...
8107	Sitting animations - bar and throne	Miscellaneous	MMH	53-6680	Arcimaestro Antares	2011-02-14	there are 2 files to download here - sitting at bar> This mod adds 2 animated drunken in Caldera, Shenk's Shovel. It is a modder resource for your own mods. VIDEO
8078	Scout's Services - Solstheim	Miscellaneous	MMH	53-13126	Arcimaestro Antares	2008-12-30	With this mod, there are 4 NPCs in Solstheim that can transport you to most of the places of the island. There is a Npc in each of the 4 major settlements (Fort Frostmoth, Thirsk, Skaal Village, and Raven Rock). To know who these Npcs are, talk to the people around about the new topic...
8077	Scout's Services	Miscellaneous	MMH	53-11389	Arcimaestro Antares	2007-07-20	*Devoted to all the players (like me) that have spent many hours of their lives, trying to find a cavern, a shrine or whatever it was.* ***** With this plugin, you may hire a scout to transport you to mos...
8025	Patriarch's Privileges	Miscellaneous	MMH	53-11308	Arcimaestro Antares	2007-06-24	***** With this plugin, As member of the Temple, you may: - teach some disciplines to the lower ranking members and be paid for it; As master of the Temple, moreover you may: - ...
7911	Master Thief's Privileges	Miscellaneous	MMH	53-11281	Arcimaestro Antares	2007-06-02	With this plugin, you can select as target any NPC and hire the Guild of Thieves to steal the NPC's items. Moreover, if you are a member of the Guild, you can teach disciplines to the lower rank members and be paid for it. If you are the Master of the guild, you can...
7803	Go to Jail	Miscellaneous	MMH	53-6160	Arcimaestro Antares	2007-05-02	when you choose "go to jail", you will go to the closest jail or to an Imperial Ebony Mine. ***** Changelog:1.5 with this version, there is also an Imperial Ebony Mine for the hard labour. 2.0 some errors fi...
7534	Antares's Big Mod	Miscellaneous	MMH	53-15472	Arcimaestro Antares	2016-05-19	***** The Elder Scrolls III MORROWIND: Antares' Big Mod by Arcimaestro Antares ***** Index: 1. Introduction 2. Installation 3. Credits...
7533	Antares' Little Mods	Miscellaneous	MMH	53-6173	Arcimaestro Antares	2007-12-30	This is a collection of many of my smaller mods that I did for myself. They are not worthy to be published on web individually, so I thought to upload them all together :) I know that some of them (the pickpockets) have already be done by others, but in most of the cases my mods differ.
7532	Antares' Big Mod 7.4	Miscellaneous	MMH	53-15236	Arcimaestro Antares	2014-08-23	FACTIONS With this mod you have special privileges with the lower ranking members of your faction. For any faction, you can: - advance them, - teach disciplines to them and be paid for it, - reward them, - expel them from the faction. Moreover, any...
7531	Antares' Big Mod	Miscellaneous	MMH	53-6167	Arcimaestro Antares	2007-09-17	With this mod you have special privileges with the lower ranking members of your faction. You can: - promote them, - teach spells to them and be paid for it, - teach disciplines to them and be paid for it, - reward them, - expel them from the faction.

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7529	Animated Morrowind v1.0	Miscellaneous	MMH	53-6351	Arcimaestro Antares	2009-12-09	This mod adds some new animated Npcs to the world, and gives animations to some Npcs of the original game. ***** FRENCH VERSION POLISH VERSION ***** RUSSIAN VERSION!! from ...
7513	Agent's Services	Miscellaneous	MMH	53-11348	Arcimaestro Antares	2007-07-07	With this plugin, you may ask the agents in Morrowind to offer their special services. To start, speak to a NPC that belongs to the class Agent (for example, Mervs Uvayn in Balmora, Hlaalu Council Manor) about "my trade". It will add the topic "agent's services". According...
6775	Grandmaster's Privileges	Factions	MMH	35-11181	Arcimaestro Antares	2007-04-10	With this plugin, if you are the Archmage, members of the guild will not try to kill you anymore, if you touch a fork on the table!!! With this plugin, if you take the objects of another lower rank member of your faction, he'll not attack you, or put a bounty on you, and ...
6489	Dungeon & Diamond	Dungeons	MMH	31-14368	Arcimaestro Antares	2011-09-26	In Sadrith Mora, behind the Dirty's Muriel Corner Club, there is a trapdoor to a new dungeon. New creatures, traps, and a unique diamond, await you. It was designed for a master thief character (level 20+), that should retrieve the diamond as proof he/she deserved the titl...
6488	Dungeon & Diamond	Dungeons	MMH	31-6874	Arcimaestro Antares	2012-05-09	In Sadrith Mora, behind the Dirty's Muriel Corner Club, there is a trapdoor to a new dungeon. New creatures, traps, and a unique diamond, await you. It was designed for a master thief character (level 20+), that should retrieve the diamond as proof he/she deserved the title, but then on...
6387	Unique Ghosts v1.0	Creatures	MMH	26-14763	Arcimaestro Antares	2013-05-27	In Morrowind, there are some ghosts that have a name, and some don't attack on sight... however, I didn't know they were not simple ghosts, and I attacked them. So, I made 5 new models (using Bethesda's meshes obviously, the animation of the Ancestor Ghost and some me...
6386	Undead: Skeletons Arise from Death	Creatures	MMH	26-15309	Arcimaestro Antares	2014-12-14	This mod adds a rising skeleton to seven tombs : Ald Redaynia, Tower Andas Ancestral Tomb Aran Ancestral Tomb Baram Ancestral Tomb Maren Ancestral Tomb Orethi Ancestral Tomb Seran Ancestral Tomb When you approach them, they will rise and fight.
6385	Undead: Arise From Death v3.5	Creatures	MMH	26-6190	Arcimaestro Antares	2008-08-04	I remade the undeads in Morrowind, taking inspiration from the old classic Dungeons & Dragons undeads. This mod is NOT compatible with the mod The Undead v3.0, by Neoptolemus. These are the undead you'll find, from the weakest to the most powerful. Lich Skull
6384	Undead: Arise From Death	Creatures	MMH	26-15310	Arcimaestro Antares	2014-12-14	I remade the undeads in Morrowind, taking inspiration from the old classic Dungeons & Dragons undeads. This mod requires Tribunal and Bloodmoon These are the undeads you'll find, from the weakest to the most powerful : - Crippled Skeletons - Skeleton - Zombie ...
6175	Draugr Deathlord	Creatures	MMH	26-6776	Arcimaestro Antares	2011-08-04	Changelog:This mod is INCLUDED in my other mod
6086	Antares' Creatures - Trolls!	Creatures	MMH	26-6628	Arcimaestro Antares	2010-12-04	**** "Horrid carnivores, man-eaters that know no fear. They are evil, stupid, with crude habits. They are sometimes described as turning to stone upon contact with sunlight and able to regenerate." Falx Carius, Captain of the imperial guar...
6084	Antares' Creatures - Medusa	Creatures	MMH	26-14481	Arcimaestro Antares	2012-06-04	This mod adds a new creature, the Medusa, in a new daedric shrine named Yshumishali. The shrine is on a small island north of Vvardenfell and south east of the dunmer stronghold of Rotheram. This mod requires TRIBUNAL

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6083	Antares' Creatures - Medusa	Creatures	MMH	26-6933	Arcimaestro Antares	2012-06-04	This mod adds a new creature, the Medusa, in a new daedric shrine named Yshumishali. The shrine is on a small island north of Vvardenfell and south east of the dunmer stronghold of Rotheran. This mod requires TRIBUNAL
6082	Antares' Creatures - Hill Giant	Creatures	MMH	26-14463	Arcimaestro Antares	2012-04-20	This mod adds a new creature, the Hill Giant, in Solstheim. There is only one of them, located in the Solstheim, Hirstaang Forest Region, on the hill next the Earth Stone. It's an unique creatures, and does not respawn. This mod requires BLOODMOON
6081	Antares' Creatures - Hill Giant	Creatures	MMH	26-6872	Arcimaestro Antares	2012-05-09	This mod adds a new creature, the Hill Giant, in Solstheim. There is only one of them, located in the Solstheim, Hirstaang Forest Region, on the hill next the Earth Stone. It's an unique creatures, and does not respawn
6079	Antares' Creatures - Frost Monarch	Creatures	MMH	26-6859	Arcimaestro Antares	2012-03-14	This mod adds a new creature, the Frost Monarch, in Solstheim. There is only one of them, located in the Solstheim, Aesliip's Lair, Caverns. It's an unique creatures, and does not respawn. This mod requires BLOODMOON
6078	Antares' Creatures - Frost Giant	Creatures	MMH	26-6643	Arcimaestro Antares	2010-12-27	**** Changelog:
6077	Antares' Creatures - Cecaelia	Creatures	MMH	26-6430	Arcimaestro Antares	2010-03-22	This mod adds a new creature, named Cecaelia, in the cell "Tusenend, Shrine" (Tusenend is a Daedric Shrine dedicated to Molag Bal in the Molag Amur region, directly south-east of the Erabenimsun Camp.) This creatures can freely be reused as resource for your mods. [youtube...
6076	Antares' Creatures - Beholder	Creatures	MMH	26-6870	Arcimaestro Antares	2012-05-09	In Ald Daedroth, Outer Shrine, I placed a portal that allows you to travel to any other daedric shrine of Vvardenfell. A Beholder, is guarding this area...
5502	Archmage's robe fixed	Clothing	MMH	21-6778	Arcimaestro Antares	2011-08-07	One of the extravagant robes, (extravagant_robe_01_b) looks broken. This mod, fix it. Just put the folder "Data Files" in the main Morrowind folder and overwrite the previous files. Changelog:added alternate download link
2902	Appropriate Greetings	Beta	MMH	7-12586	Arcimaestro Antares	2008-03-08	In Morrowind, - even if you a leader of a faction, the lower ranking members still call you "outlander"; - The guards of that faction still tell you "I am an officer of the imperial law, move along!" - Npcs that you have met many times, still can tell you "Do...
2386	Tel Uvirith by Antares	Houses	MMH	44-6400	Arcimaestro Antares	2010-02-15	This plugin modifies the inside of Tel Uvirith and the area around it, and adds a quest. Contents: - throne room with teleport ring - large library - study with dozens of Spell Books - laboratory with anything you need to enchant items or make potions (...)
1240	Golden Saint Armor	Armor	MMH	4-6186	Arcimaestro Antares	2008-07-03	With this mod, every Golden Saint creature in the game carries a piece of the Golden Saint Armor. NOTE: - using Better Bodies with male nudity, the male Cuirass will not cover everything. REQUIREMENT: Better Bodies **...
410	Archmage's Tower by Antares	Houses	MMH	44-6227	Arcimaestro Antares	2009-04-17	There is a useless tower in Ebonheart (It is the highest tower of Ebonheart) there was only a staircase inside. I used it as a Tower for the Arch-Mage. Once you are Arch-Mage, talk to the Duke Vedam Dren in Ebonheart or any member of the Mages Guild to take possession of it.
183	Sitting animations - bar and throne	Alchemical	MMH	1-14214	Arcimaestro Antares	2011-02-14	there are 2 files to download here - sitting at bar&_gt_; This mod adds 2 animated drunken in Caldera, Shenk's Shovel. It is a modder resource for your own mods. VIDEO

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36	Apothecary's Services	Alchemical	MMH	1-11342	Arcimaestro Antares	2007-07-05	With this plugin, you may ask the apotecaries in Morrowind to prepare potions for you, even if they don't have them for sale. To start, speak to a NPC that belongs to the class Apothecary Service (for example, Dralval Andrano, in Balmora Temple) about "my trade". It will add the topic...
19	Alchemist's Services	Alchemical	MMH	1-11330	Arcimaestro Antares	2007-07-01	With this plugin, you may ask the Alchemists in Morrowind, to prepare the potions for you, even if they don't have them for sale. To start, speak to an Alchemist Service (like Nalcaraya of White Haven, in Balmora ) about "my trade". It will add the topic "Alchemist's Serv...