Id	Name	Category	Site	Link	Author	Date	Description
6673	Vivec Ruins (BETA)	Dungeons	ММН	31-6765	Ascendaeus	2011-07-08	Vivec Apparently Used to Be WAY More EPIC But Has Now Mostly Been Taken Over By Legions Of Skeletons And Daedra Armies. So Far There Are 4 Scantly populated Villages, Quite some Many Skeletons and Deadra, But They Might be Quite Difficult to find because i have not populated all of it yet &
6449	Ashurnibibibi Edit	Dungeons	ММН	31-6733	Ascendaeus	2011-06-02	Adds Several Large Mobs of Deadra To A Daedric Tomb On The Bitter Coast, Ashurnibibi, Well,SPOILER They're Mobs at first But Then, up in the Shrine is a Veritable Army Of Dremoras And Dremora Lords, I Do NOT Recommend Engaging them All In Ope
6091	Ascendaeus's Superbad Dagoths, Gods, & Staada	Creatures	ММН	26-13956	Ascendaeus	2010-05-18	This Mod is a Number of Simple tweaks, All of the Dagoth Creatures Now Put up a fight worth fighting. They R O.P.! ESPECIALLY The Ones Gaurding Sunder and Keening! Dagoth ur is also no longer nothin' to phukk with, neither is vivec. Staada was the last thing i phukked with, The Dwarven Remnant of
6090	Ascendaeus's Severe Growth BETA	Creatures	ММН	26-6732	Ascendaeus	2011-06-02	This Mod Increases The Battle Potential Of All Deadra, And Various Bosses and Gods. Intended For Very High Level Caricatures, Seeking an increased Challenge From Tomb and Dungeon Raiding. Meant to Be Used With My Soon To Be Released Dungeon Mods; Ashurnibibibi Edit and Heran Edit, (The Latter of
6089	Ascendaeus's Creatures and Daedra Update	Creatures	ММН	26-6466	Ascendaeus	2010-05-18	Simple Cheap Mod, for O.P. Characters, Makes Most of the Daedra and whatnot Superbad. Includes Most Skeletons, Skeleton Champs are Now SUPERBAD, So Are Saints, Dremoras, Deadroths, Ogrims, Twilights, & Atronachs. The Size of Most Creatures has Also been increased to offer a Visual Apprehensio
4999	Ascendaeus's Dirge & Deed OP	Cheats	ММН	18-6467	Ascendaeus	2010-05-18	This is the Simple little mod that i use myself right now, Very Friendly to those who wish for more Magic Power as a non- magic race or something, or if you want to be able to carry Extra Weight and jump Higher and be able to cast all the BLOODY Spells. 'Robe's Deed's'- This Mod ahem, "Enhance