

Id	Name	Category	Site	Link	Author	Date	Description
12076	Weapon Sheath Scripts	Resources	MMH	55-6280	Assman	2009-10-04	I've recently installed a mod with weapons that display when sheathed and discovered the poor scripting that involved adding an extra item in your quick slot in order to spawn a weapon or a pauldron as a sheathed version of that weapon.(This is stupid since new instances of the item are constant...
7906	Magicka Regeneration (percentage)	Miscellaneous	MMH	53-6269	Assman	2009-09-18	I bring you Magicka regeneration in four versions: 0.1%, 0.5%, 1%, 2% and 5% of max mana per second. Easily modifiable script that works with custom char/races, new & old.(player only) Changelog:FIXED IT! - Works with ALL races & detects stunned m...
7904	Magicka Reg WillBased	Miscellaneous	MMH	53-6263	Assman	2009-09-16	Magicka regeneration based on Willpower(2%) on a 5 second tick basis. Example: 50 Willpower = 1 mana / 5 seconds This script will work with custom characters/classes. Changelog:v1.0 Initial release. v1.1 &...