

Id	Name	Category	Site	Link	Author	Date	Description
11973	Barabus Imperial Housing Resource 1	Resources	MMH	55-5809	Barabus	2011-10-06	(IMPORTANT NOTES by redwoodtreesprite: Please keep the esp IDs, mesh and texture names as they are with the BTA or _Beta at the end. This is important so there will be no conflicts with the meshes that Barabus has made since this beta pack of meshes. I have added screenshots...
8339	Barabus' Fireplaces	Models and Textures	MMH	56-2219	Barabus	2009-04-24	Replaces the fireplaces around morrowind to be more aesthetic. This changes the fireplaces in interiors as well as the chimneys on the roof. This uses new meshes, its not just a texture replacer.
8338	Barabus Graveyard	Models and Textures	MMH	56-5715	Barabus	2011-10-02	This pack includes-Graveyard railings and gate(equally useful in other areas) -A number of headstones/tombs -A crypt entrance and door -A number of tilable crypt interior sections -7 new containers: 4 bodies,2 coffins,1 urn -A third static coffin with lid _3 se...
6932	Barabus Fireplaces 2	Gameplay	MMH	37-2891	Barabus	2009-04-24	This mod will add a number of new and additional fireplaces to Vvaardenfells Imperial settlements, adding to the interiors visual appeal.
596	Barabus' Orcs	Heads and Hair	MMH	42-3276	Barabus	2009-05-12	This mod replaces the heads and hair of the in game Orc models with higher quality meshes and textures. Poly counts are similar to those of the originals and textures are in DDS format so there are no negative effect on frame rates. I have tried to keep these meshes true to the spirit of TES and ...