Id	Name	Category	Site	Link	Author	Date	Description
12157	Common Rich Hallway Pack	Resources	MMH	55-4046	Baratheon79	2009-05-12	This mod (hopefully) completes the common rich interior tileset by adding in the missing hallway pieces. I created this because I needed the pieces for another project, and I figured someone else might be able to make use of it. I reskinned the existing plain common hall pieces using N...
9996	RethanExpansion v2.1	Quests	MMH	68-4905	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Rethan Expansion Version 2.1 by Baratheon79<...
9703	NPC Pack	NPCs	MMH	64-7838	Baratheon79	2003-10-15	Adds 15 NPC companions to the game, scattered about Vvardenfell. These companions are pretty generic, and are best suited as stronghold guards or for a bit of extra muscle in a dungeon crawl. Version 2.1 In this update, I fixed an issue that would prevent ...
9672	Mercenary Pack	NPCs	MMH	64-9128	Baratheon79	2004-01-21	Adds 15 NPC companions to the world of Morrowind. These companions, unlike most of the others available must be hired, and they are much more expensive than Calvus in Mournhold. The initial cost is 2000 gold for 30 days. At the end of the 30-day period, the player has option to renew the contract...
7584	BAR MournholdTeleportationFix	Miscellaneous	MMH	53-3997	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Mournhold Teleportation Fix Version 1.0 by Baratheon79 **Note: Requires TRIBUNAL Expansion!! ***...
6931	BAR MournholdTeleportationFix	Gameplay	MMH	37-2881	Baratheon79	2009-04-24	Mournhold Teleportation Fix v1.0 This simple mod simply fixes the method of travel between Ebonheart and Mournhold to use regular mage guild guide teleportation, to make it more companion friendly.
6930	BAR CreeperMudcrabRemover	Gameplay	MMH	37-2711	Baratheon79	2009-04-24	Creeper & Mudcrab Remover v1.0 This is simple mod for those who view the Creeper and the mudcrab merchant as a cheat. It removes them from the game entirely.
6740	bar rethanexpansion v1[1].3	Factions	MMH	35-4910	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Rethan Expansion Version 1.3 ...
6739	BAR RethanExpansion v1.3	Factions	MMH	35-4941	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Rethan Expansion Version 1.3 by Baratheon79 **Note: Developed and tested with version 1.2.0722 of Morrowind. Should work okay with other versions...
6738	BAR RethanExpansion v1.2	Factions	MMH	35-4935	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Rethan Expansion Version 1.2 by Baratheon79 **Note: Developed and tested with version 1.2.0722 of Morrowind. Should work okay with other versions...
6098	BAR CreeperMudcrabRemover	Creatures	MMH	26-2579	Baratheon79	2009-04-24	Creeper & Mudcrab Remover v1.0 This is simple mod for those who view the Creeper and the mudcrab merchant as a cheat. It removes them from the game entirely.
6014	Pack Animal Merchant	Companions	MMH	24-9272	Baratheon79	2004-03-01	Adds a merchant in Pelagiad who will sell you pack guars and pack rats. He will also buy a limited selection of items from you, and has 5,000 gold for that purpose. The pack guar, of course, has the largest weight capacity and can take the most punishment, and costs 1,0...

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5996	Mog Companions v1.0	Companions	MMH	24-2549	Baratheon79	2009-04-24	This mod adds two Mog NPCs (1 male, 1 female), located in the Six Fishes in Ebonheart, who can join you in your adventures. They already have some basic gear, which is on par with what you have access to when you're just starting out anyway. As usual, they include companion share and ...
5995	MercenaryPack Add-On 2 v1.0	Companions	MMH	24-2531	Baratheon79	2009-04-24	Mercenary Pack Add-On 2 - Guards (Standard Version) Adds 5 new mercenaries to the Mercenary Pack mod that can function as guards. REQUIRES Mercenary Pack v3.5 or higher!!!
5994	Mercenary Pack - Guards Add-On	Companions	MMH	24-9656	Baratheon79	2005-04-27	** Now updated to work with Mercenary Pack v4.0 ** Adds 5 additional mercenaries located in various places around Vvardenfell, which can act as actual guards (great for strongholds). This mod requires Mercenary Pack version 4.0 or higher in order to work, as this add-on ...
5993	Mercenary Pack - Bloodmoon Add-On	Companions	MMH	24-7525	Baratheon79	2004-05-18	** Now updated to work with Mercenary Pack v4.0 ** This is a small add-on to my Mercenary Pack mod. It adds 5 additional mercenaries scattered about Solstheim for the player to hire. They do not presently level with the player, though I may implement that at some point, as well as a ...
5982	Mage Companion Kendra	Companions	MMH	24-9565	Baratheon79	2005-04-28	Adds a female mage companion to the game, who can be found in her shack in Gnaar Mok. She will level up along with the player. She will also automatically heal herself or the player if either drops to 50% health or lower. This mod was the first to include this auto-healing feature, which has sinc...
5944	GalithCompanions v1.0	Companions	MMH	24-2559	Baratheon79	2009-04-24	Galith Companions v1.0 Requires: Tribunal Galith Race (by kwshipman) Adds 2 Galith companions to Vvardenfell. Based on Grumpy's Companion v3 mod.
5930	Drow Companion Xarinia	Companions	MMH	24-15633	Baratheon79	2018-07-09	Adds a female drow spellcaster companion to Arrille's Tradehouse in Seyda Neen. Intended for use as a support character. Note: Requires ShadowTek's Drow Race v1.7 mod.
5906	Companion Arya	Companions	MMH	24-9404	Baratheon79	2005-04-28	Adds a female wood elf living in a yurt near Khuul who will join the player. This companion will level up with the player, and includes a version of the esp that does not enforce the 100-point cap. Aside from the automatic healing feature that has become standard in my companion mod...
5881	Bear Companion	Companions	MMH	24-10328	Baratheon79	2006-01-05	Adds a bear on the docks at Fort Frostmoth who will join up with you as a loyal companion. This companion is equipped with a version of Grumpy's warping script, to prevent him from getting lost on you. Note that this companion does not include the companion share feature, for the sam...
5880	Bear Companion	Companions	MMH	24-15508	Baratheon79	2017-07-23	The Elder Scrolls III MORROWIND: Bear Companion Version 2.0 by Baratheon79 **Note: REQUIRES BLOODMOON Expansion I...
5879	Bear Companion	Companions	MMH	24-15509	Baratheon79	2017-07-23	The Elder Scrolls III MORROWIND: Bear Companion Version 2.0 by Baratheon79 **Note: REQUIRES BLOODMOON Expansion I...

Id	Name	Category	Site	Link	Author	Date	Description
5878	Bear Companion	Companions	MMH	24-15516	Baratheon79	2017-07-30	The Elder Scrolls III MORROWIND: Bear Companion Version 2.1 by Baratheon79 **Note: REQUIRES BLOODMOON Expansion I...
5877	BAR SkaalComp Ulfgaar v1.3	Companions	MMH	24-2541	Baratheon79	2009-04-24	Skaal Companion - Ulfgaar Version 1.3 (Standard Version) Adds a male Nord warrior in the Skaal village who will join the player. The warrior has his own animal companion as well. **Requires Bloodmoon
5876	BAR SkaalComp Corana v1.3	Companions	MMH	24-2520	Baratheon79	2009-04-24	Skaal Companion - Corana v1.3 (No-Cap Version) Adds a female Nord warrior in the Skall Village who will become your loyal companion. She also has a pet wolf who will follow her and fight alongside her.
5875	BAR PackRat upgrade	Companions	MMH	24-2542	Baratheon79	2009-04-24	Pack Rat fix v1.0 This mod just upgrades the Tribunal packrat with Grumpy's warping script, so that it won't be quite as likely to get lost. No other changes were made.
5874	BAR PackAnimalMerchant v1.1	Companions	MMH	24-2516	Baratheon79	2009-04-24	Pack Animal Merchant v1.1 Adds a merchant to Pelagiad who will sell the player packguars and packrats. Requires TRIBUNAL!!
5873	BAR NPC Pack v2.1	Companions	MMH	24-2535	Baratheon79	2009-04-24	Version 2.1 This is an update to version 2.0, and allows you recruit the NPCs after you're the Nerevarine. Adds a number of NPC companions to the game, including generic soldiers and archers.
5870	BAR MercenaryPack v3.6	Companions	MMH	24-2512	Baratheon79	2009-04-24	Mercenary Pack v3.6 (Standard Version) Adds a number of mercenaries to the game world for the player to hire. All have companion share and include a version of Grumpy's warping script. See readme for more info.
5869	BAR Comp Kendra v1.5	Companions	MMH	24-2538	Baratheon79	2009-04-24	Mage Companion Kendra v1.5 (Standard Version) This mod adds a female Breton mage that will join you in your adventures. She may be found in her shack in Gnaar Mok.
5518	BB Leather & Chain	Clothing	MMH	21-5717	Baratheon79	2011-10-02	The Elder Scrolls III MORROWIND: BB Leather & Chain Version 1.0 by Baratheon79 ...
5516	BB Dress Pack	Clothing	MMH	21-5714	Baratheon79	2011-10-02	The Elder Scrolls III MORROWIND: BB Dress Pack Version 1.0 by Baratheon79
5515	BAR BB dresspack	Clothing	MMH	21-2421	Baratheon79	2009-04-24	The Elder Scrolls III MORROWIND: BB Dress Pack Version 1.0 by Baratheon79
5441	Ranger Class	Classes	MMH	20-10380	Baratheon79	2006-01-30	This mod adds a ranger class, with a few special features. The mod includes a system that places a cap of 50 on all the player's misc. skills (this feature can be toggled off if the player so chooses, but is on by default). Also included is a system by which ranger characters can get a free anima...
5046	Cheat Ring	Cheats	MMH	18-15510	Baratheon79	2017-07-23	The Elder Scrolls III MORROWIND: Baratheon79's Cheat Ring Version 1.0 by Baratheon79 **Note: Designed for original Morrowind v1.2.0722 *******...
4934	Wayfarer's Rest	Buildings	MMH	15-9901	Baratheon79	2005-06-15	This mod allows the player to gain an inn, located along the road from Pelagiad to Balmora, and earn a profit from it. There is a quest to get this inn, and a couple more to improve it. Once you get the inn, profits may be collected on a weekly basis by talking to the innkeeper. This mod makes us...

Id	Name	Category	Site	Link	Author	Date	Description
4857	Rethan Expansion v2.2	Buildings	MMH	15-4908	Baratheon79	2009-05-12	This updated version adds a 4th construction stage to the Hlaalu stronghold (with accompanying quest). All of the features of previous versions are present (except that the mannequins in the armory are no longer the moveable kind). There is now fast travel by boat to Balmora (with stage 4 constru...
4853	Racer's Roost	Buildings	MMH	15-5712	Baratheon79	2011-10-02	The Elder Scrolls III MORROWIND: Racer's Roost Version 1.1 ...
4548	Packrat Upgrade	Bugfixes	MMH	13-9063	Baratheon79	2004-01-05	On my first visit to Mournhold, I found the guy who was selling rats, scribs, and pack rats. Out of curiosity, I bought a pack rat. About ten minutes later, I lost the little guy in Ebonheart; the last I saw of him, he was climbing out of the water just outside of town, and then he ...
2298	SolstheimSeasideCabin v1.0	Houses	MMH	44-3723	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Solstheim Seaside Cabin Version 1.0 by Baratheon79 **Note: Requires BLOODMOON expansion! Index: 1. Installation 2. Playing the Pl...
2294	Solstheim Seaside Cabin	Houses	MMH	44-10381	Baratheon79	2006-01-30	Adds a log cabin along the coast of Solstheim, a short distance west of Fort Frostmoth. Includes a dock for sailable boats and ships, and ample storage space for your loot, while still allowing for additional furnishing, using one of the many furniture mods that are available. Cabin ...
1929	Pelagiad Home	Houses	MMH	44-15638	Baratheon79	2018-07-13	Adds a small, simple house in Pelagiad, intended for the player's use. Includes a bed, some containers for storage, and some shelves for displaying collected items. Intended as a place for lower level players to use during their early adventuring days.
1226	Gnaar Mok Houseboat	Houses	MMH	44-9273	Baratheon79	2004-03-01	This mod adds an abandoned ship docked in Gnaar Mok, which can be used as a house. There is plenty of storage, including a cargo hold full of crates, barrels, and so forth. A few of these contain various items that may be of interest, but nothing anyone can make a fortune from. ...
1164	Floating Hovel	Houses	MMH	44-7899	Baratheon79	2003-10-15	Adds a house floating in the air near Pelagiad. The house includes four rooms arranged on two floors, with ample storage/display space for all your loot. Includes 8 armor mannequins to display your suits of armor.
924	Darkshroud Keep v1.2	Landmasses	MMH	48-9259	Baratheon79	2004-02-25	This mod adds a small island in the Azura's Coast region, SEt of Molag Mar, with a fortress controlled by a group of evil knights. There is a quest for the player to complete, which will result in the player getting control of the keep for him/herself. Once the player has control of th...
674	Blue Steel Armor	Armor	MMH	4-7943	Baratheon79	2003-11-14	Adds blue steel armor to the game. This armor is retextured steel armor, and offers the same protection. I have included both male and female versions of the cuirass. To get this armor, go to the Hlaalu Plaza in Vivec and find the NPC who is wearing a suit of this armor. She has two fu...
604	BB Leather & Chain	Armor	MMH	4-2398	Baratheon79	2009-04-24	The Elder Scrolls III MORROWIND: BB Leather & Chain Version 1.0 by Baratheon79 **Note: Requires BETTER BODIES v2.0 or higher (Version 2.1 or higher is strongly recommended.)

Id	Name	Category	Site	Link	Author	Date	Description
595	BAR SuranRiverviewHome v1.0	Houses	MMH	44-3513	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Suran Riverview Home Version 1.0 by Baratheon79 **Note: Developed and tested with version 1.2.0722 of Morrowind. Should work okay with other vers...
593	BAR SN Shack v1.0	Houses	MMH	44-3588	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Seyda Neen Shack Version 1.0 by Baratheon79 **Note: Developed and tested with version 1.2.0722 of Morrowind. Should work okay with other versions...
592	BAR FloatingHovel v1.1	Houses	MMH	44-3443	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Floating Hovel Version 1.1 by Baratheon79 **Note: Developed and tested with version 1.2.0722 of Morrowind. Should work okay with other versions, ...
591	BAR CalderaCottage v1.0	Houses	MMH	44-3579	Baratheon79	2009-05-12	The Elder Scrolls III MORROWIND: Caldera Cottage Version 1.0 by Baratheon79 **Note: Developed and tested with version 1.2.0722 of Morrowind. Should work okay with other versions,...