| Id | Name | Category | Site | Link | Author | Date | Description |
|-------|--|---------------------------------|------|----------|--------|------------|---|
| 12618 | Missing Wall Piece | Resources | ММН | 55-8527 | Beardo | 2002-11-15 | Here is a missing static wall piece NIF(common stone theme) uses stock tex Install instructions and full credit in readme |
| 11366 | Maximum & Minimum v2.0 | Tweaks | ММН | 90-8768 | Beardo | 2003-03-31 | Block min chance is set to 45%; max chance is set to 95% Months to respawnchanged from 4 to 1 month Reset time for gold owned by NPC's lowered from 24 hours to 12 Projectiles (arrows & bolts) min&max speed is set to double original speed Throwing weaponsmin speed is increased x2ma |
| 9706 | Ogrim Trader in Caldera | NPCs | ММН | 64-8500 | Beardo | 2002-10-30 | This Big guy is located in the town of Caldera. A great trader, he buys everything for what money you demand of him; has 500.000 to trade for so you can sell him all the expensive stuff. May I introduce you to the future in the trading business, Grusus O'Grim, |
| 4874 | Seyda Neen Village Expansion | Buildings | ММН | 15-10245 | Beardo | 2005-11-22 | Seyda Neen has been expanded with 8 new shops. In one shop you'll find 3 new versions of steel weapons. One of the shops has Heavy Adamantium and Heavy Bonemold armor for sale. You will also find new Medium armor made by Chitin and Fur. There is also a magic s |
| 3983 | Seyda Neen, Village Expansion | Townd and town Expansions | ММН | 87-1606 | Beardo | 2009-04-06 | **** Seyda Neen, Village Expansion **** Mars 2004 By: Beardo - beardo@home.se **** Installation **** Unzip the Seyda Neen, Village Expansion.esp to the morrowind/data |
| 3925 | Normalin Race | Birthsigns | ММН | 8-10203 | Beardo | 2005-11-11 | The race The Normalin race are descendants of the great Nord race. They are immune to cold spells and like the cold climate up in the north. They are slightly taller and have a larger weight than the original Nord race which gives them a slight advantage in close combat |
| 3670 | Clean Seyda Neen, Village Expansion Trib v1.3 | Townd and town Expansions | ММН | 87-5143 | Beardo | 2009-05-12 | **** Seyda Neen, Village Expansion **** December 2004 By: Beardo - beardo@home.se **** Installation **** Unzip the Seyda Neen, Village Expansion.esp to the morrowind/d |
| 3197 | normalin race birthsign | Races | ММН | 70-4523 | Beardo | 2009-05-12 | *** The Normalin Race *** Author: Beardo Email: beardo@home.se Content The plug-in contains; a new race, five classes and one birthsign. Credits |
| 2182 | Seyda Neen Humble Abode | Houses | ММН | 44-3386 | Beardo | 2009-05-12 | This is a house located outside the wall next to the consensus office's wall in Seyda Neen. There are 4 floors and a large basement. There are weapons and armor, and 2 secret items you have to search for. Search for keys to gain access to all rooms. |
| 1379 | Humble Abode | Houses | ММН | 44-8195 | Beardo | 2002-09-17 | This house contains 4 floors and a big basement. To access certain rooms you need keys. Some of them are located/hidden in the house. To obtain the rest of the keys you need to look for clues. I won't reveal anything since it will destroy the pleasure of seeking for them & |
| 736 | Caldera, Zelda Estate Basement addon | Houses | ММН | 44-3679 | Beardo | 2009-05-12 | Zelda Basement This plug-in is a add-on to the Caldera, Zelda Estate plug-in. So you need to have installed that one to be able to use this add-on. You can find it at either www.mo |
| 735 | Caldera, Zelda Estate | Houses | ММН | 44-8498 | Beardo | 2002-10-30 | This little house is perfect as your base of operation; has the right size, not too big nor too small; a mini mansion . Why Caldera you might ask? Close to the Mage guild and their travel service; easy to reach the west coast, Fully furnished, ha |