Id	Name	Category	Site	Link	Author	Date	Description
7558	Ashlander Tent MWSE Patch 1.0	Miscellaneous	MMH	53-15387	Bjam	2015-08-05	A carry-able tent mod. The player can pick up the tent and carry it with them, or enter the tent's interior. Items placed in the interior, and it's containers, are safe and will remain in place. Thanks to MWSE, your companions can now follow you inside of the tent This m...
6693	Enchantment Multiplier v1.0	Enchantments	MMH	33-12360	Bjam	2013-03-21	Change the value of FEnchantmentMult from 0.1 to 0.2, 0.3, 0.5 and 1.0. The items have 2, 3, 5 or 10 times more enchantment point. [color=#ff0000]Require Morrowind + Tribunal + Bloodmoon.[/color] checked with TESAME. Not too hard... :P
6692	Enchantement Ring & Amulet	Enchantments	MMH	33-12365	Bjam	2013-03-23	Adds aring and amulet of high enchantment level to Arrielles in Seyda Neen