

Id	Name	Category	Site	Link	Author	Date	Description
11190	Enchantments 300	Tweaks	MMH	90-9091	Byblos	2004-01-28	Objective - Make Magic Items actually usefull What it Does Changes the enchantments for almost all items in the game to make them so you have to decide which items to use - this way you have to make hard choices between which rings, amulets and robes t...
7332	Lights300 v4.2 w Icons	Lights	MMH	50-1509	Byblos	2009-04-06	New additions, Little changes and added now, Bloodmoon and Tribunal Lights!!! To install just install like any other Mod, deselect the old one and select ONLY the new one What It does: Reworks all lights in the game to be more, colorfull, dynamic, magical and reali...
6150	Creatures 300	Creatures	MMH	26-9095	Byblos	2004-01-28	Objective - To make all creatures better in my opinion, I made this for myself and decided to share it with the rest of my Mods What it does...a lot of things to the creatures in morrowind, EX: Makes rats a more rat size, same with scribes and cliff racers now they are r...
1574	Lights 300 w/ Icons	Items	MMH	46-7912	Byblos	2003-10-21	This mod reworks all lights in the game to be more, colorfull, dynamic, magical and realistic, colorfull, Dynamic, and Magical: Red Candlesticks now have red flames, light - and are called Ruby Candles Green have Green flames, light and are calle...
710	Byblos' Armor 300	Armor	MMH	4-9078	Byblos	2004-01-07	This mod adds a much needed, opened ebony helm - a recolored version of the dragonscale helm. Black with gold details and feathers. You can get a screenshot at my site at. www.byblosdomain.cjb.net This ESP adds it to the game only so youll have to use the...
428	Armor 300 v3.5	Armor	MMH	4-14871	Byblos	2013-07-16	Objective - A often updated mod that will try to complete all sets of armor. Adds new Ebony Opened helm and Ebony Gauntlets which are added to the random ebony weapon Leveled List Adds complete Shalk Armor Set which can be found in leveled containers, lowest level for a piece is 10.