

| <b>Id</b> | <b>Name</b>                                     | <b>Category</b>           | <b>Site</b> | <b>Link</b> | <b>Author</b> | <b>Date</b> | <b>Description</b>  |
|-----------|---|---------------------------|-------------|-------------|---------------|-------------|---|
| 12039     | Captain's Wooden Wallscreen Resource            | Resources                 | MMH         | 55-6447     | Captain Teddy | 2010-04-13  | This mod is very simple and small, it adds a wallscreen resource that has wooden textures (Already in Morrowind). It should probably be used for the interiors of shacks, or in ships. That's what I intended it for, but there are some creative people out there that could find some sort of other use ... |
| 9578      | Capital Guard Addon                             | NPCs                      | MMH         | 64-6442     | Captain Teddy | 2010-04-08  | This mod is (at the moment) a very minor NPC tweak, that adds quorn's Imperial chain resource (which adds boots and gauntlets). You may find the armor for sale in various places (Imperial Forts generally) I believe I added to an Imperial armor leveled list as well. The armor may also be found on ...  |
| 4283      | Captain Teddy Presents: The Three Little Bosmer | Books                     | MMH         | 11-6433     | Captain Teddy | 2010-03-26  | This is my 3rd mod for TES 3: Morrowind; "The Three Little Bosmer". This mod adds a book to the game written by yours truly (ingame written by Fargoth). The book is short and concise, rhymes in some areas (mainly dialouge). It is based of the childrens story, "The Three Little Pigs"....               |
| 3654      | Captain's Seyda Neen                            | Townd and town Expansions | MMH         | 87-6414     | Captain Teddy | 2010-03-04  | Welcome one and all, to my second mod ever! This mod changes up Seyda Neen a little bit, just to they way I wanted it. It does not add any crazy huge buildings to Seyda Neen, or even as a matter of fact, make it a bigger town at all. To be exact, it adds: (Note: this is s...                           |
| 3653      | Captain's Seyda Neen                            | Townd and town Expansions | MMH         | 87-13875    | Captain Teddy | 2010-03-04  | Welcome one and all, to my second mod ever! This mod changes up Seyda Neen a little bit, just to they way I wanted it. It does not add any crazy huge buildings to Seyda Neen, or even as a matter of fact, make it a bigger town at all. To be exact, it adds: (Note: this is s...                           |
| 1928      | Pelagiad Guest House                            | Houses                    | MMH         | 44-6391     | Captain Teddy | 2010-02-04  | A small home in Pelagiad. Nothing Special, intended for begginers without to much junk to store, of course, there is storage space though.  |
| 1000      | Driftwood Shack v1.0                            | Houses                    | MMH         | 44-6504     | Captain Teddy | 2010-07-19  | This mod adds a small beach house shack not far north from Pelagiad, on the coast of Lake Amaya. It has a pretty nice view in my opinion, and is well off. The inside is small, but pretty comfortable, for a shack. Nothing special, and most definitely no overpowered items or anything. There isn't a...  |
| 999       | Driftwood Shack                                 | Houses                    | MMH         | 44-14024    | Captain Teddy | 2010-07-19  | This mod adds a small beach house shack not far north from Pelagiad, on the coast of Lake Amaya. It has a pretty nice view in my opinion, and is well off. The inside is small, but pretty comfortable, for a shack. Nothing special, and most definitely no overpowered items or anything. There...          |