

| <b>Id</b> | <b>Name</b>                  | <b>Category</b>      | <b>Site</b> | <b>Link</b> | <b>Author</b> | <b>Date</b> | <b>Description</b>   |
|-----------|------------------------------|----------------------|-------------|-------------|---------------|-------------|--|
| 12003     | Blind Elf Textures           | Resources            | MMH         | 55-6602     | Chascoda      | 2010-11-09  | NOTE: This is a re-texture of Lady Rae's Arimer. A few of the face meshes are not included, because alot of these textures were just copied from each other and changed. Also... Remember to comment when you download. Every nice comment saves a dolphin. Every comment n...                   |
| 11997     | Chascoda's Varied Creatures  | Resources            | MMH         | 55-6631     | Chascoda      | 2010-12-07  | Each of these Modder's Resources adds differently colored types of creatures. It includes no .ESP, but has at least two new colored/patterned creatures. There are only a few as of now, but soon I'll get around to making Kagouti, Guar  |
| 11996     | Chascoda's Traps             | Resources            | MMH         | 55-14177    | Chascoda      | 2010-12-20  | This mod adds various traps for objects. Nothing is placed in-game, but this includes an ESP file which has all the scripts in it.   |
| 10072     | The Ring                     | Quests               | MMH         | 68-14159    | Chascoda      | 2010-11-17  | Adds The Ring from LOTR to a Warlock, Sauron, found by the volcano in Dagoth Ur. The Ring lets you go invisible when equipped, but Ringwraiths will spawn when you sleep. See the Readme and Walkthrough for a bit more info.  |
| 8464      | Chascoda's BB Hairless Males | Models and Textures  | MMH         | 56-14186    | Chascoda      | 2011-01-05  | Removes the hair from the chests, underarms, and "other areas" of males. Requires Better Bodies to be installed first. INSTALLATION: Simply unpack either the "n"(No underwear)folder for no underwear, or "u" for underwear. To do this,...   |
| 7427      | Meteormancy                  | Magic and Spells     | MMH         | 51-6603     | Chascoda      | 2010-11-11  | As the title above suggests, Meteormancy means "weather magic". You can control the weather using spells bought by various NPC's found in Seyda Neen, Balmora, and Caldera. Please comment when you download.  |
| 6690      | Enchanted Broomsticks        | Enchantments         | MMH         | 33-6591     | Chascoda      | 2010-11-05  | Use these flying brooms to.. well... fly. You can buy them from a Dark Elven witch in Seyda Neen. I gave her all blue clothes of high quality so she's easier to find, but she tends to wander, so it may be hard to find her. Her idea is _witchbroomstick, if you need to...                   |
| 5554      | Chascoda's Long Dresses      | Clothing             | MMH         | 21-6661     | Chascoda      | 2011-01-24  | I saw a bunch of Dress mods... Being the feminine person I am, I had to add onto the collection. So, I made a bunch of retextures! :D The dresses included are long. So, they cover up the feet, although a few of the textures are transparent at the bottom, to gi...                          |
| 5350      | Cursemaster                  | Classes              | MMH         | 20-14152    | Chascoda      | 2010-11-01  | Adds the ability to curse an NPC in dialogue, increasing your crime very extremely and cursing yourself also, but it is very useful if you're killing people for the Morag Tong. You can only cast the spell if you're a Cursemaster, the new class. Otherwise, the dialogue option won't app... |
| 5328      | Better Classes               | Classes              | MMH         | 20-6590     | Chascoda      | 2010-11-05  | Adds more classes for you to play as. Detailed list included in the readme.  |
| 4056      | The Broomstick Shop          | Stores and Merchants | MMH         | 80-6600     | Chascoda      | 2010-11-07  | Adds a shop to Balmora where you can buy enchanted broomsticks. I made this mod so you don't have to find the witch in Seyda Neen in my previous mod, Enchanted Broomsticks. Both of these mods I made were based off of Futility's mod, Flying Broomsticks. I highl...                          |
| 3673      | Commonwind                   | Total Conversion     | MMH         | 84-6613     | Chascoda      | 2010-11-23  | This is a WIP. Me, Leemmerful and kodman91 are still working on it. Don't expect to load it into Morrowind and have a happy dance, because it's barely done. If you wish to edit it, or help with it, then please send a PM to me or post a comment. You MAY NOT upload it on any...             |
| 3663      | Chascoda's Java Shop         | Stores and Merchants | MMH         | 80-6622     | Chascoda      | 2010-11-28  | Adds a Java Shop to Balmora. They are located near the Pawnbroker area. It is run by Ajav the Khajiit. She sells coffees and teas which manipulate real-life and Morrowind effects, such as coffee makes you hyper, and some teas will cure diseases and the like. &...                          |
| 2963      | Chascoda's Skeletons         | Races                | MMH         | 70-6639     | Chascoda      | 2010-12-17  | Adds playable skeletons. Although The Cheezed One made the original version, I edited it and made it to my preferences. They now have hair, although it looks strange due to ears. But, if you know how to fix this, or want to fix it, tell me ^_^ By all means do ...                          |

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| 2481      | The Mage's Lab             | Houses          | MMH         | 44-6594     | Chascoda      | 2010-11-06  | Adds a small house meant for mages, alchemists, and enchanter to Sadriith Mora. See the readme for detailed information, and PLAY AT YOUR OWN RISK! May add unbalance, so don't tell me "Too unbalanced." because that's the way my mods are... since I think Morrowind is alittle too ...                   |
| 790       | Chascoda's Armored Dresses | Armor           | MMH         | 4-6666      | Chascoda      | 2011-01-29  | A lady named Alavera Ashfoot, a Nordic Tailor, one day was watching her daughter haul the bulky armor she wore out to the Guild of Magic. So, she asked her, "Where do you gain enough endurance to carry all of that armor?", and the daughter, named Ytinir answered, "I don't. I have to use a Feather... |