

Id	Name	Category	Site	Link	Author	Date	Description
12610	Retextured Halberd	Resources	MMH	55-7909	Cid88	2003-10-15	A modders resource to be used in any mod, as long as you give me credit. A nicely retextured halberd.
12609	Retextured Warhammer	Resources	MMH	55-7908	Cid88	2003-10-15	Just a retextured warhammer for a modder's use. You can use it in your mod, as long as you give me credit.
12608	Oriental Blade and Saber	Resources	MMH	55-7902	Cid88	2003-10-15	Two retextured weapons, an Oriental Blade, and a duel saber intended for modders only. You can use it in a mod and publish it, as long as you give me credit.
12607	Ceremonial Blade Texture	Resources	MMH	55-7896	Cid88	2003-10-15	Simply a retextured weapon with very nice details. Can be used as a sword or a dagger, depending on the modder's choice. Note: This is a modder's resource, not a mod. You'll have to insert it into a mod yourself. You can use it in any mod, as long as you gi...
10761	Pure Glass Weapons	Weapons	MMH	98-1257	Cid88	2009-04-06	Pure Glass Weapon set 1 Legal Junk: 1. Use of: You can use this in your mod, but if you intend to release it, please contact me at goldstar5885@yahoo.com before hand 2. This mod was created by me, Cid88 3. Uses Bethesda's models retextured NOTE:...
10436	Cid88 Weapon Pack 3	Weapons	MMH	98-5473	Cid88	2009-05-12	Cid88 Weapon Pack Readme Unzip all files to datafiles. Put all .nif files in meshes and all .bmps in textures. Check the mod box under data files when in start up to activate. These textures can be used by any modders in thier mod, just give me credit.
9884	ForgottenQuests	Quests	MMH	68-7775	Cid88	2003-09-01	Two books, with few copies, have been found in a library of a mysterious city. A man from this city will offer transport. But beware! Rumors have it an assasin is after you, sent by a man found only using the forgotten quests books. And that's not it! In several pla...
9006	Pure Glass Weapons Set 1	Models and Textures	MMH	56-9372	Cid88	2004-03-17	Glass weapons are ok, but what about pure glass weapons? Well, they are now making a comback in MW., actually, to say becoming more popular in smuggling. Now some places where you can find smuggled goods may carry these nice looking weapons, when you reach level...
6900	Advantages/Disdavantages	Gameplay	MMH	37-583	Cid88	2009-04-06	This mod adds disadvantages and advantages to the game, in a similar, yet more balanced way than Daggerfall. It aims to give a better role-playing depth to Morrowind, as well as change gameplay. *****
6899	Advantages Disadvantages	Gameplay	MMH	37-2806	Cid88	2009-04-24	Give your character special advantages and disadvantages... But be warned, in order to gain an advantage, you must first select, or increase the effect of, a disadvantage...
5476	Vampires and Lord&Lady	Classes	MMH	20-8905	Cid88	2003-08-08	The first mod of Cid88. Adds a new vampire "civilized" race which is able to walk in the daylight, but is weaker than the normal vampires. It also adds a few new NPCs including a rich Lord in the fighters guild in Balmora and a rich Lady wizard in Seyda Neen, plus a cou...
3441	The Tsaesci: Playable Race	Races	MMH	70-4619	Cid88	2009-05-12	The Tsaesci are the mysterious snake people of Akivar. They posses a tail, yet a human face. Skilled in the art of combat, all Tsaesci have an advantage when in comes to weilding long blades. However, while beautiful, they are not well respected in Tamriel. Bugs and the like: -Sin...
600	Battle Island	Landmasses	MMH	48-7766	Cid88	2003-08-22	It's you against them! Fight against a gathering of fierce beasts off the coast of Seyda Neen. Defend yourself against a warrior clad in a full Dwemer suit for a nice amount of money This hectic battle is not for beginners! Only a high level will survi...