Id	Name	Category	Site	Link	Author	Date	Description
11539	Slave Upgrades	Tweaks	MMH	90-9122	Claviarm	2004-01-12	This mod does two things: 1. Slaves will follow orders to follow you, stop following you, or wander around. So if you want to be able to leave your slaves somewhere without the annoying little ads, this is for you. Also, if you happen to
11402	Morrowind: Challenge Mode	Tweaks	MMH	90-8845	Claviarm	2005-05-08	A number of system changes to fix what are, in my mind, the problems in Morrowind. The included HTML readme file has full details and I recommend reading it to get a better idea of what Challenge Mode is. The major change and focus of the mod, however, is that only major skills can