

ID	Name	Category	Site	Link	Author	Date	Description
10762	Quality Swords	Weapons	MMH	98-7178	Cutthroat Mods	2012-08-04	Adds quality Iron , Steel and Silver swords to Arrilles inventory in Seyda Neen .
9586	CM Minor Quests	NPCs	MMH	64-7039	Cutthroat Mods	2012-07-25	Features: 1. Adds 48 NPC's who will offer the player work in 10 different jobs: herb collecting, exterminating, fishing, gathering, ghosting, crab hunting, cliff racing, smuggling, skinning, and nix hunting. 2. NPC's are placed in cities and towns throughout Vvardenfell. Loo...
9585	CM Assassins Mod	NPCs	MMH	64-8063	Cutthroat Mods	2003-08-02	Tribunal adds the Dark Brotherhood Assassins who constantly attack the player in his sleep; can get extremely irritating at higher player levels. At lower levels the attacks aren't as irritating, but it creates an unfair advantage for the lower level player. Y...
9566	Bards Mod	NPCs	MMH	64-7035	Cutthroat Mods	2012-07-25	Requires Tribunal to play. This mod provides two bards with 15 tunes each but they are located in sixteen places in the cities and towns of Morrowind, usually near the traders. If you pay them 2 septims they will play you a song. You can choose whether you want a dance tune or something beautiful...
9105	Signs	Models and Textures	MMH	56-7037	Cutthroat Mods	2012-07-25	Replaces the signs at the Fighters Guild and the Mages Guild.
8479	CM Sims	Models and Textures	MMH	56-7036	Cutthroat Mods	2012-07-25	It adds a playable female Breton face to the game. No NPCs have been touched.
6963	CM Assassin 2.0	Gameplay	MMH	37-2866	Cutthroat Mods	2009-04-24	Tribunal adds the Dark Brotherhood Assassins who constantly attack the player in his sleep which gets irritating. This mod reduces the probability of the appearance of Assassins to 0% at lower player levels and to only 30% at higher levels.
6962	CM Assassin 1.0	Gameplay	MMH	37-2920	Cutthroat Mods	2009-04-24	Tribunal adds the Dark Brotherhood Assassins who constantly attack the player in his sleep which gets irritating. This mod reduces the probability of the appearance of Assassins to 0% at lower player levels and to only 30% at higher levels.
6018	Partners Mod 2.0a	Companions	MMH	24-1557	Cutthroat Mods	2009-04-06	V. 2.0 Tribunal Mod. Adds a large quantity of NPC companions throughout the gameworld, who can be your friends, companions, or even partners if you treat them right. These are easily recognized by the conversation topic added to their menus.
6017	Partners Mod 2.0	Companions	MMH	24-1523	Cutthroat Mods	2009-04-06	V. 2.0 Tribunal Mod. Adds a large quantity of NPC companions throughout the gameworld, who can be your friends, companions, or even partners if you treat them right. These are easily recognized by the conversation topic added to their menus.
5902	CM Partners v3.0 Roleplayer's Edition	Companions	MMH	24-5946	Cutthroat Mods	2011-10-16	The Partners Mod is a full featured companion mod that provides a 100 companion NPC's through out Morrowind. There are 100 companion NPC's all with the ability to become your friends, lovers, companions, or partners depending on disposition. These NPC's are divided into Magic, Stealth, and ...
5900	CM Partners Basic	Companions	MMH	24-2562	Cutthroat Mods	2009-04-24	Tribunal Mod. Adds a large quantity of NPC companions throughout the gameworld, who can be your friends, companions, or even partners if you treat them right. These are easily recognized, because a conversation topic will be added to their menus.
5899	cm partners 2a	Companions	MMH	24-2551	Cutthroat Mods	2009-04-24	V. 2.0 Tribunal Mod. Adds a large quantity of NPC companions throughout the gameworld, who can be your friends, companions, or even partners if you treat them right. These are easily recognized by the conversation topic added to their menus.
5898	CM Partners 2.8	Companions	MMH	24-2515	Cutthroat Mods	2009-04-24	Partners Mod V. 2.8 - Tribunal Mod. Includes the Bitter Coast Cantina and Rhedd's Heads. Conflicts with Wakims Game Improvements, Twin Lamps, Nevena's Exslaves & Partners, and Nevena's Club & Courtiers.
5897	CM Partners 2.6	Companions	MMH	24-2564	Cutthroat Mods	2009-04-24	Partners Mod V. 2.6 - Tribunal Mod. Includes the Bitter Coast Cantina located West of Seyda Neen. Conflicts with Wakims Game Improvements, Twin Lamps, Nevena's Exslaves & Partners, and Nevena's Club & Courtiers.

ID	Name	Category	Site	Link	Author	Date	Description
5896	CM Partners 1.0	Companions	MMH	24-2519	Cutthroat Mods	2009-04-24	Tribunal Mod. Adds a large quantity of NPC companions throughout the gameworld, who can be your friends, companions, or even partners if you treat them right. These are easily recognized, because a conversation topic will be added to their menus.
5895	CM Mournhold Teleportation	Companions	MMH	24-3965	Cutthroat Mods	2009-05-12	A fast easy way to reach Mournhold from Vvardenfell. See Arrille in Seyda Neen.
5819	True Blue Hlaalu Shirts	Clothing	MMH	21-15477	Cutthroat Mods	2016-05-28	I'm sure most of you have noticed that the Hlaalu common long shirt (TX_C_shirtcommon_2_h_C) appears blue in the icon but dull beige in the game. So technically, it could be an error with the icon, not the shirt --- but I doubt it since the common Hlaalu short shirt is blue also. ...
5562	CM BattleSkirts Mod	Clothing	MMH	21-7034	Cutthroat Mods	2012-07-25	The Imperial skirts used in Morrowind go so well with Imperial armor, Cutthroat Mods wanted to provide a few more choices. The Battle Skirts can be found at the clothier in Caldera.
5347	CM Races Classes 2.1	Classes	MMH	20-4520	Cutthroat Mods	2009-05-12	The Elder Scrolls III TRIBUNAL Races and Classes Mod version 2.1 Index: 1. Installation 2. Playing the Plugin 3. Save Games 4. Credits & Usage ...
5346	CM Races and Classes 2.5	Classes	MMH	20-15608	Cutthroat Mods	2018-04-02	Summary: Adds two races, Hobbits and Dwarves, and a number of essential new classes. Enhances most of the Birthsigns. Index: 1. Installation 2. Playing the Plugin 3. Save Games 4. Credits & Usage 1. INSTALLING THE PLUGIN = To ...
3672	CM Cutthroat Armory	Stores and Merchants	MMH	80-7033	Cutthroat Mods	2012-07-25	This mod combines all of the retexturing mods created by Mark Quinn of Cutthroat Mods and adds them to the Cutthroat Armory, a new armorer just west of Seyda Neen. This relieves the overstock situation for poor Arrille, the trader in Seyda Neen, and provides a one stop shop for all your armor and...
2983	CM Races and Classes	Races	MMH	70-7038	Cutthroat Mods	2012-07-25	Adds two races, Hobbits and Dwarves, and a number of essential new classes. Enhances most of the Birthsigns. Version 2.5 - Added four more Birthsigns: The Bird ? Bestows the power of Bird Flight, a new method of transportation (fly for 5 minutes with increased speed) a...
2797	Wooden Shields	Armor	MMH	4-7179	Cutthroat Mods	2012-08-04	13 wooden shields available from Arrille in Seyda Neen .
852	Cutthroat Mods Battleshields v1.0	Armor	MMH	4-7176	Cutthroat Mods	2012-08-04	Adds variety to the Heavy Armor Iron shields available in game .
851	Cutthroat Mods Battleshields Light v1.0	Armor	MMH	4-7175	Cutthroat Mods	2012-08-04	Adds Light and Medium shields to the trader in Seyda Neen
808	CM Fine Leather Armor v1.0	Armor	MMH	4-7177	Cutthroat Mods	2012-08-04	Now Arrille is selling fine leather armor. It is based off the Dark Brotherhood meshes for the body and the Dragonscale Helm for the helm. The shield is a leather version of the CM Battleshield Light but more powerful to match the armor. This armor is not uber, but its a fine quality light armor ...
603	Battleshields Light v1.0	Armor	MMH	4-7241	Cutthroat Mods	2012-08-13	Adds a new set of Light and Medium shields to the game . Once again , at Arrilles in Seyda Neen
602	Battleshields	Armor	MMH	4-7204	Cutthroat Mods	2012-08-04	A selection of reworked Iron shields .