

Id	Name	Category	Site	Link	Author	Date	Description
11079	Bounty Avoiders	Tweaks	MMH	90-11058	JCK87	2007-02-14	null
4711	Construction v1.051	Buildings	MMH	15-6149	JCK87	2006-03-11	This mod adds new buildings with new NPCs. The purpose of this mod is to construct buildings in-game. Every building is unique (though no new meshes) and consist of multiple construction phases. Therefore, you will need to wait a couple of days before it is finished, yet every d...
4710	Construction v1.02	Buildings	MMH	15-14695	JCK87	2013-05-10	There is a new building along the path from seyda neen to pelagiad. Read carefully what kendral says because there are no journal entries. You can look up what he has said in the journal's topic menu (you do need to memorise the topic's). Incase you think you are stuck and the mod ...