| Id | Name | Category | Site | Link | Author | Date | Description |
|------|---|------------------------------|------|---------|---------------------|------------|---|
| 3810 | JamesWs Seyda Neen Expanded, Rochndil Remix v1.1 | Townd and town Expansions | MMH | 87-6403 | JamesW, Rochndil | 2010-02-17 | This is a low-impact, vanilla-friendly expansion to the port city of Seyda Neen. It adds a few buildings, merchants, sea transport, and a small dungeon. Every effort has been made to maintain compatibility with other mods. This is my first mod, so all comments are encouraged and appreciated. |