

| <b>Id</b> | <b>Name</b>            | <b>Category</b>  | <b>Site</b> | <b>Link</b> | <b>Author</b>  | <b>Date</b> | <b>Description</b>  |
|-----------|------------------------|------------------|-------------|-------------|----------------|-------------|---|
| 7387      | Feather Rebalanced     | Magic and Spells | MMH         | 51-11277    | Jeremy Sanders | 2007-05-31  | After playing Oblivion, I realized how flawed the Feather effect is in Morrowind. One Never uses it, because the base spells only last 10 seconds! Where exactly, are you going to go in 10 seconds? This mod reduces the base value of the feather eff...                                      |
| 7386      | Feather Rebalance v1.1 | Magic and Spells | MMH         | 51-2169     | Jeremy Sanders | 2009-04-24  | After playing Oblivion, I realized how flawed the Feather effect is in Morrowind. One Never uses it, because the base spells only last 10 seconds! Where exactly, are you going to go in 10 seconds? This mod reduces the base value of the feather effect by 1/10, and increases the durati... |