

<b>ID</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
13336	Welcome to the Arena!	Factions	Fliggerty	*838	Kalamestari_69	2013-05-01	With this mod, you can fight and bet for fights in the Vivec's Arena. Like in the the Imperial City Arena in Oblivion, there are apparent teams of combatants and scheduled matches. To start your journey, talk to one of the arena masters in their bloodworks about "Join the arena". You need to be ...
13334	The Uber Warrior	NPCs	Fliggerty	*1017	Kalamestari_69	2014-03-16	This mod adds an Ebony Warrior styled quest to Morrowind. When you've beaten every main quest from the main game and it's expansions or if you're level 50 or above, or both, then you should receive a message when you're sleeping. This message starts the quest where you have to beat an extremely p...
13202	Magicka Regen for NPC's	Gameplay	Fliggerty	*916	Kalamestari_69	2013-10-04	Did you ever find it annoying that NPC spellcasters were too...easy? After running out of their magicka, they were nearly defenseless. This mod adds magicka regen ability to all races of Tamriel. Making the game slightly harder because now they can keep casting their spells at you. There is also...
12961	New Widowmaker	Models and Textures	Fliggerty	*845	Kalamestari_69	2013-05-01	This mod replaces the Widowmaker, an artifact that is obtained as a reward from a certain "naked nord" quest, with new high quality mesh and textures with normal and reflection maps.
12960	New Veloth's Judgement	Models and Textures	Fliggerty	*844	Kalamestari_69	2013-05-01	This mod will replace Veloth's Judgement hammer with new high quality meshes and textures with environment and bump map effects.
12959	New Umbra	Models and Textures	Fliggerty	*915	Kalamestari_69	2013-10-04	This mod will replace Umbra with new high quality meshes and textures with normal and reflection maps.
12958	New Lord's Mail	Models and Textures	Fliggerty	*843	Kalamestari_69	2013-05-01	This mod will replace Lord's Mail with new high res meshes and textures with normal and reflection maps.
12957	New Fists of Randagulf	Models and Textures	Fliggerty	*842	Kalamestari_69	2013-05-01	This mod replaces a pair of gauntlets called: Fists of Randagulf with new high quality meshes and textures with normal and reflection maps.
12956	New Bow of Shadows	Models and Textures	Fliggerty	*841	Kalamestari_69	2013-05-01	This mod will replace Bow of Shadows with new high res meshes and textures with normal and reflection maps.
12955	New Boots of Blinding Speed	Models and Textures	Fliggerty	*840	Kalamestari_69	2013-05-01	This mod replaces the Boots of Blinding Speed with new high quality meshes and textures with normal and reflection maps.
12954	New Bloodworm Helm	Models and Textures	Fliggerty	*839	Kalamestari_69	2013-05-01	This mod replaces the Bloodworm Helm with new high quality meshes and textures with normal and reflection maps.
12953	New Black Hands Dagger	Models and Textures	Fliggerty	*919	Kalamestari_69	2013-10-08	This mod replaces the Black Hands Dagger, an artifact that is obtained as a reward from a certain Morag Tong quest, with new high quality mesh and textures with normal and reflection maps.
11357	Magicka Regen for NPC's v2.5	Tweaks	MMH	90-13589	Kalamestari_69	2009-08-13	Did you ever found it anoying that NPC mages were too...easy? After running out of their magicka, they were nearly defenseless. This mod adds magicka regen ability to all the races of tamriel. You see mages using their magickal powers even after they have run out of all magicka.
11356	Magicka Regen for NPC's v2.0	Tweaks	MMH	90-14806	Kalamestari_69	2013-06-12	Did you ever found it anoying that NPC mages were too...easy? After running out of their magicka, they were nearly defenseless. This mod adds magicka regen ability to all the races of tamriel. You see mages using their magickal powers even after they have run out of all magicka.
10714	New Umbra v2.0	Weapons	MMH	98-13688	Kalamestari_69	2009-09-25	===== The Elder Scrolls III Morrowind Mod: New Umbra v2.0 by: Kalamestari_69 REQUIRES TRIBUNAL ===== 1. Installation 2. About this mod 3. Playing the plug-in 4. Incompatibilities 5. Other info ...

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10708	New Bow of Shadows v1.5	Weapons	MMH	98-14064	Kalamestari_69	2010-09-04	The Elder Scrolls III Morrowind Mod: New Bow of Shadows v1.5 by: Kalamestari_69 REQUIRES TRIBUNAL * 1. Installation 2. About this mod 3. Playing the plug-in 4. Incompatibilities...
8938	New Lord's Mail v1.1	Models and Textures	MMH	56-14501	Kalamestari_69	2012-07-04	The Elder Scrolls III Morrowind Mod: New Lord's Mail v1.1 by: Kalamestari_69 REQUIRES TRIBUNAL * 1. Installation 2. About this mod 3. Playing the plug-in 4. Incompatibilities 5. Othe...
8934	New Fists of Randagulf v1.0	Models and Textures	MMH	56-14412	Kalamestari_69	2011-12-23	The Elder Scrolls III Morrowind Mod: New Randagulf's Fists v1.0 by: Kalamestari_69 REQUIRES N/A ===== 1. Installation 2. About this mod 3. Playing the plug-in 4. Incompatibilities 5. Other info =====
8929	New Boots of Blinding Speed v1.1	Models and Textures	MMH	56-14462	Kalamestari_69	2012-04-20	The Elder Scrolls III Morrowind Mod: New Boots of Blinding Speed v1.1 by: Kalamestari_69 REQUIRES Tribunal * 1. Installation 2. About this mod 3. Playing the plug-in 4. Inco...
8928	New Bloodworm Helm v4.1	Models and Textures	MMH	56-13177	Kalamestari_69	2009-01-18	* The Elder Scrolls III Morrowind Mod: New Bloodworm helm v4.1 by: Kalamestari_69 REQUIRES Tribunal * 1. Installation 2. About this m...
6892	Welcome to the Arena! v5.5	Factions	MMH	35-13174	Kalamestari_69	2009-01-17	The Elder Scrolls III Morrowind Mod: Welcome to the Arena! V5.5 by Kalamestari_69 REQUIRES TRIBUNAL AND BLOODMOON ===== Index: 1.Installation 2.What this mod does? 3.Playing the Plugin 4.Save Games 5.Quest...