

Id	Name	Category	Site	Link	Author	Date	Description
5392	Keedo's Goblins	Classes	MMH	20-14325	Keedo	2011-06-27	This mod creates a new playable race called Goblins. The race is balanced based on the 310/45 rule. They have low-level nightvision (same as the Night Eye spell, but weaker and constant) and a 50% resistance to poison. Also, they have a 60-second Frenzy power which increases their agility, speed,...