

<b>Id</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
7721	Ebonheart Fix	Miscellaneous	MMH	53-6633	Kid77	2010-12-10	I noticed while playing Morrowind that Ebonheart had many errors - meshes not aligning correctly, being able to see underneath buildings, and ugly, jagged landscaping in certain areas. It seems Bethesda created Ebonheart in a hurry, and it shows. This mod fixes those errors.
7629	BTB Spells Fix	Miscellaneous	MMH	53-6632	Kid77	2010-12-07	In short, NPCs that wanted to sell you spells and had the NPC-only spells from BTB's Game Improvements won't have them any more. The spell module from BTB's Game Improvements created spells only meant for NPCs, and not for the player. Certain NPCs that have the auto-calculate flag and could sell ...