

<b>Id</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
12534	PS Furniture Statics v1.0	Resources	MMH	55-10705	Kiriel	2006-08-05	This module came about while learning how to reskin and how to use PaintShop Pro. It contains official Morrowind and Tribunal items, reskinned. Most of the textures are from Morrowind or Tribunal. Some are modified from those, maybe rotated or resized. Others are created from photos of my carpet,...
12174	KI Stone Tops v1 NonTribunal	Resources	MMH	55-3125	Kiriel	2009-05-12	KI Stone Tops V1 by Paschors Kiriel@worldnet.att.net DEPENDANCIES----- Morrowind. DESCRIPTION----- ----- This set of statics is made up of the bar/counters and the two container tables. They hav...
12153	KI Basins v1 NonTribunal	Resources	MMH	55-4061	Kiriel	2009-05-12	KI Basins V1 by Paschors Kiriel@worldnet.att.net DEPENDANCIES----- Morrowind. DESCRIPTION----- ----- This set of statics is made up of the unused mesh that is a basin. They have all been retextu...
12120	KI Brocade Chairs v1.0	Resources	MMH	55-4215	Kiriel	2009-05-12	If you are looking for a brocade chair then you have come to the right place. Three different brocades, 5 different chair styles, recolored many different ways. 115 total chairs.
6425	WOT1Creatures	Creatures	MMH	26-12042	Kiriel	2012-11-25	Compiled by Kiriel Unzip this file into Data Files. It should install directories WOT under Meshes, Icons, Sounds, and Textures - if they do not exist. It will then put folders and files under those directories. Email Kiriel@worldnet.att.net if any problems occur. 6...
4136	WOT1items	Total Conversion	MMH	84-12043	Kiriel	2012-11-25	Please use some compression software on your ESP's. Zip up the esp, textures, meshes, etc. Include a readme.txt that details what is in the zip/rar file. Make sure all the files unzip to the correct locations if a user unzips them to Data Files\ Textures sho...