

Id	Name	Category	Site	Link	Author	Date	Description
11075	Blunt weapon Tweak	Tweaks	MMH	90-7680	Koop	2004-06-17	Ive been running this for a while, and it seems to work pretty good. When you "chop" it looks like the PC is hitting on an angle, but if you look the weapon does straighten out and looks pretty natural. On a few weapons, the PC hold his hand at the END of the handle, ...