

<b>Id</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
6935	beginnerweapons 0530	Gameplay	MMH	37-2807	Krowback	2009-04-24	This mod adds a set of "Beginner" weapons to the dagger room in the character creation sequence. Also changes pop up info to let the player know about them when they walk in and tells where to find them.