## **Mods by Author**

Id	9527
Name	Underwater Effects v1.3
Category	MWE, MWSE, MGE
Site	ММН
Link	63-11982
Author	Linora, Peachykeen
Date	2012-11-16
Description	This simply just adds a blur and a wavy aquatic effect when underwater. Due to new developments in MGE, this no longer requires any scripts. Just follow the instructions in the readme, and you'll be good to go. (I also included a brief explanation on how one can set any shader to be u