

Id	Name	Category	Site	Link	Author	Date	Description
5235	Soultrap Arrows	Cheats	MMH	18-8596	Lonnie	2002-12-27	These are soultrap arrows and bolts which you can buy them from Ra'virr the Trader in Balmora. All you need is some soul gems in your inventory and just fire away. Anything you can get with the regular spell you can trap with these arrows. They don't come c...
4867	Seyda Neen Docks	Buildings	MMH	15-11868	lonnie	2012-11-12	If Seyda Neen is supposed to be a port city then why are there no ships or docks? Oh there is a dock the one you arrive at, not much of one. This mod creates a larger dock area with more ships in the Seyda Neen Harbor. Now you can travel to different port cities in Morrowind from Seyda Neen. ESPs...
3978	Seyda Neen Docks and Haldenshore	Town and town Expansions	MMH	87-15410	Lonnie	2015-08-10	This is Lonnie's Seyda Neen Docks mod and JOG'S Haldenshore mod combined in the TES and made compatible. Haldenshore is pretty much unchanged except for some ground height fixes. (When I combined these mods in the TES, Haldenshore was floating in water.) Seyda Neen Docks mod was changed so that p...
2674	Varcusio Tower	Houses	MMH	44-8597	Lonnie	2002-12-27	This is another house mod; Varcusio Tower. Located on the hillside above the south end of Balmora with a nice view of the city. Plenty of Storage and tables to display your goodies. Extra storage capacity chests, and book shelves. Three rooms and a hallway. ...
2529	TheIsland 0828	Landmasses	MMH	48-5053	lonnie	2009-05-12	This is an Island. You can train and there is also a residence for you the character. And an extremely difficult dungeon with a prize at the end.
2460	The Island	Landmasses	MMH	48-3654	lonnie	2010-10-20	This mod adds an Island that is directly west of Balmora off the coast. Just talk to the wood elf under the silt strider for travel to the Island. There you can train your skills and also there is a residence as well as your own personal dungeon, which is very difficult. At the end of the dungeon...