

<b>Id</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
9768	Throwing spells	NPCs	MMH	64-9172	Mad DJ	2004-02-06	Adds an NPC who sells throwing spells to the Balmora mages guild. Spells are mostly balanced. But the powerfull spells are also are also expensive. Kill someone for 2500 gold
7988	New Fire Damage Effect	Miscellaneous	MMH	53-9204	Mad DJ	2004-02-11	This mod replaces (only) the fire damage hit effect so that it looks better NOTE: The effect may cause framerate slowdown on older video cards. Some fixes have been done in this version.
7485	Throwing spells	Magic and Spells	MMH	51-3895	Mad DJ	2009-05-12	Throwing spells plugin by Mad DJ Icons by Pyro Installation: put the esp into Data files folder in Morrowind directory and activate in the launcher. Adds an NPC who sells throwing spells to the Balmora mages guild. Spells ar mostly balanced. BUt those what ar...
7438	New Fire Damage Effect 1.1	Magic and Spells	MMH	51-833	Mad DJ	2009-04-06	New fire damage effect by Mad DJ. (Mesh is not by me. I took it from Lady Eternity's site. <a href="http://www.proudfootimaging.com/ladye/">http://www.proudfootimaging.com/ladye/</a> I only threw this together) UPDATE in v.1.1: gilles_k fixed the blue cube problem in the mesh. Thanks to him. This mod replaces...