

<b>Id</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
7929	Miscast Mod v3.0	Miscellaneous	MMH	53-12977	Magius, Huskobar	2008-10-19	This mod makes morrowind magic more dangerous by adding 20% chance that something bad will happen when you fail casting a spell. Effects include: Alteration: - Get thrown high into air - Cannot breath air for a while - Burden yourself Conjuratation: - Summo...
7129	Miscast Mod v3.1	Gameplay	MMH	37-12215	Magius, Huskobar	2013-02-15	This mod makes morrowind magic more dangerous by adding 20% chance that something bad will happen when you fail casting a spell. Effects include: Alteration: - Get thrown high into air - Cannot breath air for a while - Burden yourself - Bounce on the ground Conj..