Id	Name	Category	Site	Link	Author	Date	Description
9849	Cult of the Talosec 1.0 + 1.1	Quests	ММН	68-4463	Martini60	2009-05-12	Cult of the Talosec - README V1.0 Quest for the Omnicron Made using patched (1.1.0605) version of Morrowind.  Tribunal or Bloodmoon not required.  http://homepage.ntlworld.com/maartin/plugins/ 1. Installation 2. Getting Started 2.1. Stor
7725	Eden	Miscellaneous	ММН	53-4365	Martini60	2009-05-12	Eden - README V1.0 Relaxing garden Made using patched (1.1.0605) version of Morrowind. NOT COMPTABLE WITH BLOODMOON!!! (sorry about that) 1. Installation 2. Getting Started 3. File destinations 4. Modifications 5. Contact stuff
7479	Summon	Magic and Spells	ММН	51-3901	Martini60	2009-05-12	Summon+ - README V1.0 At last, a use for Cliff Racers! Made using patched (1.1.0605) version of Morrowind. Tribunal or Bloodmoon not required. http://homepage.ntlworld.com/maartin/plugins/ 1. Installation 2. Getting Started 3. Modifications 4
7259	The GoD MoD	Gameplay	ММН	37-2767	Martini60	2009-04-24	GoD MoD V1.0 The GoD MoD alternate game ending. See Readme file for additional details. Get started by reading "The Legend of Aurora" or talking to Jobasha in his rare books shop. Contact author at maartin@ntlworld.com REQUIRES PACHED MORROWIND
7195	Real Months	Gameplay	ММН	37-2917	Martini60	2009-04-24	Uses actual names for months E.G. January, March etc. so you can see better what period of the year it is. Contact Author - maartin@ntlworld.com
6469	Chamber of Resonance - Combat Training v1.1	Dungeons	ММН	31-1821	Martini60	2009-04-06	Chamber of Resonance - README V1.1 http://homepage.ntlworld.com/maartin/plugins/ Installation Extract the content of the Zip file to your\Morrowind\Data Files\ folder, the default is C:\P
6468	Chamber of Resonance	Dungeons	ММН	31-2661	Martini60	2009-04-24	Interactive neon fighting arena located in the Chamber Of Resonance under a trap door in Central Caldera. See Readme for more info. Contact Author - maartin@ntlworld.com Made with patched Morrowind
5261	The GoD MoD - Alternate Game Ending	Cheats	ММН	18-7793	martini60	2003-09-16	This Mod adds a totally new alternate ending to the game for the player to follow if they wish The new ending will result in the player becoming a God and receive a whole load of power, a full explanation of the changes made is included in the Readme This Mod does not
5218	Secret Areas v1.0	Cheats	ММН	18-1760	Martini60	2009-04-06	Secret Areas - README V1.0 Hidden Morrowind Made using patched (1.1.0605) version of Morrowind. Tribunal or Bloodmoon not required.  http://homepage.ntlworld.com/maartin/plugins/ 1. Installation 2. Getting Started 3. File Destinations 4. Modifi
5217	Secret Areas	Cheats	ММН	18-2507	Martini60	2009-04-24	Have a look at the parts of Vvardenfell you were never meant to see, get there through a door on the ground floor of Caldera, Governor's Hall (the big building up the steps in Caldera) Contact Author - maartin@ntlworld.com Made with patched morrowind
1063	Eden	Landmasses	ММН	48-12212	Martini60	2013-02-12	Eden is designed to be a tranquil garden for you to relax in away from all the danger of the rest of Vvardenfell, it is set in its own mini region off the coast of the main Island. The only way to get there not involving a long swim is to buy the key off Sharn gra-Muzgob in Balmora
934	Dayglow Pillows v1.0	Items	ММН	46-1814	Martini60	2009-04-06	Dayglow Pillows - README V1.0 FuNkAy! Made using patched (1.1.0605) version of Morrowind. Tribunal or Bloodmoon not required. http://homepage.ntlworld.com/maartin/plugins/ 1. Installation 2. Getting Started 3. Modifications 4. Contact stuff
933	Dayglow Pillows	Items	ММН	46-12210	Martini60	2013-02-12	Simply adds 9 funky day glow pillows for you pillow lovers out there plus an exclusive jet black one. Simple stuff, dot them round your house/stronghold for that needed splodge of colour.
805	Clocks Mod v1.0	Items	ММН	46-3770	Martini60	2009-05-12	Clocks Mod - README V1.0 2x special Clocks for Morrowind Made using patched (1.1.0605) version of Morrowind.  Tribunal or Bloodmoon not required. http://homepage.ntlworld.com/maartin/plugins/ Thanks to Smileyz for initial clock re-texturing 1. Inst
670	Blue Glass	Armor	ММН	4-3161	Martini60	2009-05-12	Blue Glass - README V1.0 Weapons and Armour Made using patched (1.1.0605) version of Morrowind. Tribunal or Bloodmoon not required.  http://homepage.ntlworld.com/maartin/plugins/ 1. Installation 2. Getting Started 3. File destinations 4. Modifi

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397	Anti Cliff Racer Belt	Items	ММН	46-7519	martini60	2005-02-11	A novel way of dealing with the recent epidemic of Cliff Racers Vvardenfell has been suffering. Unlike other plugins which remove Cliff Racers altogether or make them friendlier, the Anti Cliff Racer mod adds a belt which projects an invisible force field around the player when worn
293	Adventurers Toolkit Mk1	Items	ММН	46-12198	Martini60	2013-02-10	"Bringing you practical, useful items for the adventuring type" This plugin is the first in the Adventurers Toolkit series of items to make your time in Vvardenfell easier without giving you an unfair advantage! This mod adds two items to the game a weather controlling device, the Weat