Id	Name	Category	Site	Link	Author	Date	Description
10933	Waldmann Sword (final)	Weapons	ММН	98-1908	MasterW3	2009-04-06	This adds my first sword model to the game. if you just want to go get it travel to Bal Ur., then try and convince the owner to give it uphis name is Waldmann
9781	W3 Taxi Mod v1.0	NPCs	ММН	64-9046	MasterW3	2003-12-24	Tired of the endless Telportation ring swapping? want something a little more realistic? Ride one of these dandy hand-run carts just like in little China Morrowind Style. Get from town to town quickly and safely for a small fee. A MUST have for anyone that hates walking or teleporting or ev
8237	W3 Magicka Shrines	Miscellaneous	ММН	53-7828	MasterW3	2003-09-29	This mod takes the common Shrines of Morrowind and adds the ability to recharge your magicka for a donation option same interface as normal just an extra button It doesn't add any shrines to the game and still is potentially balancedtthe regeneration is 1 p
7424	Magicka Shrines v1.0	Magic and Spells	ММН	51-1875	MasterW3	2009-04-06	9/23/2003 9:21pm W3_magicka_Shrines.esp - Morrowind compatible, Tribunal and Bloodmoon not required, but seems to work with them just fine. Bugs: None Known Current Version; 1.0 (Future versions, if any, will be "W3_Magicka_Shrines_1
7299	W3RuneMod	Gameplay	ММН	37-12208	MasterW3	2013-02-11	This adds about 26 Runes and a few Gems to the game. There is an Alchemist in Sadrith Mora that has a few of them for display purposes. If you find these new items anywhere in the game, it was from randomization, they are not sold anywhere specifically. The Runes are treated
6393	W3 Summoned Creatures Get Tough	Creatures	ММН	26-9409	MasterW3	2004-03-28	Final Release I hope - i fixed the bonewalkers AGAIN. Compatible with all versions of Morrowind, just use the ESP that fits your setup. Make those whimpy summoned creatures tougher when you summon them, just pump a little extra "juice" into them when summoning! &#</td></tr><tr><td>5301</td><td>W3 Waldmann Sword</td><td>Cheats</td><td>ММН</td><td>18-9070</td><td>MasterW3</td><td>2004-01-05</td><td>Adds my first sword model to the game. you may want to add the sword to the leveled lists yourself all i did was create the sword and set it up in the esp. if you just want to go get it travel to Bal Urthen try and convince the owner to give it uphis name is Wa</td></tr><tr><td>704</td><td>Bug Shields(as seen in game)</td><td>Armor</td><td>ММН</td><td>4-1609</td><td>MasterW3</td><td>2009-04-06</td><td>The PlugIn you see here adds shields to the game world made from the same shells that the Ashlanders make their bowls from. You may have thought they always WOULD have made kewl Shields. Well, this mod adds them, any Bug Style Bowls that were already in the game were left untouched,</td></tr></tbody></table>