Id	Name	Category	Site	Link	Author	Date	Description
2176	Seyda Neen Home (2)	Houses	MMH	44-9717	MasterMind	2005-03-17	A short description of my mod: Add a good sized Home to Seyda Neen. With an okay amount of storage. Good for just relaxing. I don't believe it will interfere with any other mods but I am not totally sure. I hope you enjoy it.
1342	Home Nowhere	Houses	MMH	44-9803	MasterMind	2004-09-02	I made this mod because of the problems of placeing homes. All the major spots are taken, and can't fit any where. So I thought about where can I could place a home where NO one could get mad at its placement. So I thought how about every town. I thought how I could do thi
1341	Home in Balmora	Houses	MMH	44-8982	Mastermind	2003-08-14	This is my first mod I sent in - an underground house in Balmora. The trapdoor to it is on the north side of Hecerinde house (close to north gate on the canal) Lots of storage places and some chests that have really good potions in it. Teleport "shortcut" to