

<b>Id</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
11530	Silt Strider Animator	Tweaks	MMH	90-9027	Max a.k.a. ~NOBODY~	2004-01-28	This simple plugin applies the Animation on the Silt-Striders.
10245	MWScheduler v1.2.19	Utilities	MMH	95-8365	Max a.k.a. ~NOBODY~	2005-05-03	This program allows easy generation of schedule scripts for NPCs in Morrowind. I believe the controls are self explanatory, but I'll do a quick run over them:[list] NPC Name: Choose or type a name of your NPC. Load Button: Load NPC names from an ESM\ESP file. Time: Specify the time for the task a...
9341	Vivid Morrowind Repaint	Models and Textures	MMH	56-15092	Max a.k.a. ~NOBODY~	2013-12-05	This plugin replaces a number of landscape textures with more detailed ones of higher resolution. That's about it...
9145	Spring: Creature Pack	Models and Textures	MMH	56-15147	Max a.k.a. ~NOBODY~	2014-01-08	This mod retextures several creatures, including: Ascended Sleeper Clannfear Ogrim Cliff Racer Nix Hound Ancestral Ghost Fire Atronach Frost Atronach
9144	Spring! v1.31	Models and Textures	MMH	56-15160	Max a.k.a. ~NOBODY~	2014-01-12	Changes sand, gold, propylons, wood, some buildings & almost all flora in the game (Trees, bushes, grass, flowers, leaves, some containers, some ingredients...) to new textures that are brighter, better(IMHO), sometimes greener(for flora), sharper, etc...
9143	Spring! (Sky Pack)	Models and Textures	MMH	56-15158	Max a.k.a. ~NOBODY~	2014-01-09	This is a miscellaneous tweak that makes MW sky even greater than before. This was to come with my Spring mod, but as it is a fair size, I decided to pack it apart.
9058	Roads to Heaven v1.0	Models and Textures	MMH	56-11863	Max a.k.a. ~NOBODY~	2012-11-12	This mods replaces original road textures with very detailed ones ranging in resolution from 1024x1024 to 2048x2048, many generated from photos. As it's a texture replacer, better see the screenshots for yourself. Note: The mod is a teaser for my upcoming "Vivid Morrowind Repaint", however it's f...
9057	Roads to Heaven	Models and Textures	MMH	56-3174	Max a.k.a. ~NOBODY~	2009-05-12	This mods replaces original road textures with very detailed ones ranging in resolution from 1024x1024 to 2048x2048, many generated from photos. As it's a texture replacer, better see the screenshots for yourself. Note: The mod is a teaser for my upcoming "Vivid Morrowind Repaint...
9040	Reflective Gold v.1.0	Models and Textures	MMH	56-362	Max a.k.a. ~NOBODY~	2009-04-06	The Elder Scrolls III Morrowind: Reflective Gold v. 1.0 1-INSTALLING THE PLUGIN *****...
8839	Max's Glow	Models and Textures	MMH	56-7710	Max a.k.a. ~NOBODY~	2005-04-16	This is a variant of the popular no-glow concept. Makes the glow of the enchanted items look like small flashes of... well, the only thing that came to my mind was electricity, so that's it I guess.
8765	Joyful Morrowind World v1.51	Models and Textures	MMH	56-12151	Max a.k.a. ~Nobody~	2013-02-01	Replaces the normal world textures with more saturated & clear ones. Generally, like "Spring" Plugin.
8764	Joyful Morrowind World Skypack v1.09	Models and Textures	MMH	56-12149	Max a.k.a. ~Nobody~	2013-02-01	This plugin improves some of the skies in Morrowind by improving the colors and the contrast.
8763	Joyful Morrowind Creature Pack v0.9	Models and Textures	MMH	56-12150	Max a.k.a. ~Nobody~	2013-02-01	Replaces the normal creature textures with more saturated, clear and sharp ones.
7954	Morrowind Photographer	Miscellaneous	MMH	53-7818	Max a.k.a. ~NOBODY~	2005-01-23	This mod gives the ability to take photos, which are instantly converted to ingame items and can be used as hangable pictures, or inserted into books or the journal using Writing Enhanced or Journal Enhanced. Compatible with all other external programs and is unlikely to conflict wi...
7669	Complete Morrowind Part 3: Pottery Making	Miscellaneous	MMH	53-9017	Max a.k.a. ~NOBODY~	2004-01-07	Tired of looking for suitable goblets for your collection? Don't have a pot to cook in? Then stop by and make one! This mod adds the ability to make glass and clay pottery. And now everything is operated by a fully functional skill!!! Glass pottery is made from raw glass. Clay ...

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7668	Complete Morrowind Part 2	Miscellaneous	MMH	53-5076	Max a.k.a. ~NOBODY~	2009-05-12	The Elder Scrolls III Morrowind: ...
7655	Cloth Additions	Miscellaneous	MMH	53-5737	Max a.k.a. ~NOBODY~	2011-10-03	The Elder Scrolls III Morrowind: ...
7654	Cloth Additions	Miscellaneous	MMH	53-15533	Max a.k.a. ~NOBODY~	2017-07-30	The Elder Scrolls III Morrowind: Cloth Additions v. 1.00 1. INSTALLING THE PLUGIN *****
6983	Complete Morrowind Part1	Gameplay	MMH	37-2800	Max a.k.a. ~NOBODY~	2009-04-24	This Plugin adds the ability to cook new ingredients\food.
6978	Complete Morrowind Part 4	Gameplay	MMH	37-2820	Max a.k.a. ~NOBODY~	2009-04-24	This plugin should be used with Complete Morrowind Part 4, Tribunal, and Bloodmoon. It solves the chest bug, the furniture collision bug, and adds the ability to lock/unlock furniture. WARNING: May make the game unplayable if put without CMP4!
6977	Complete Morrowind Part 3	Gameplay	MMH	37-2897	Max a.k.a. ~NOBODY~	2009-04-24	This plugin enables you to make pottery.
6976	Complete Morrowind Part 2 Sewing v1.00	Gameplay	MMH	37-1887	Max a.k.a. ~NOBODY~	2009-04-06	This mod adds the ability to sew. Now, you can make EVERY clothing(unless it's made of leather, like some belts and shoes.) item in morrowind in addition to the newly made Rugs! To sew something, either equip the "Portable Sewing Machine", or use a loom, and choose what you want. You can find the...
6975	Complete Morrowind Part 2	Gameplay	MMH	37-2929	Max a.k.a. ~NOBODY~	2009-04-24	This Plugin adds the ability to make clothes, rugs, pillows & bedrolls.
6974	Complete Morrowind Part 1 Addon	Gameplay	MMH	37-2903	Max a.k.a. ~NOBODY~	2009-04-24	This mod adds the ability to produce poisons, and use them to poison your arrows, bolts and throwing weapons.
6973	Complete Morrowind Part 1	Gameplay	MMH	37-5050	Max a.k.a. ~NOBODY~	2009-05-12	The Elder Scrolls III Morrowind: ...
6971	Complete Morrowind Full Tribunal & Bloodmoon v.1.00	Gameplay	MMH	37-1162	Max a.k.a. ~NOBODY~	2009-04-06	This Plug-in adds a lot of interactivity to the game world, adding a big number of realistic abilities, that allow far more possibilities to make new items, alter existing ones, or interact with the world, than in the Original Morrowind. With this mod you can make more than 850 items! And the cre...
6970	Complete Morrowind Full TB & BM	Gameplay	MMH	37-6034	Max a.k.a. ~NOBODY~	2012-01-08	**** The Elder Scrolls III Morrowind: Complete Morrowind Full Tribunal & Bloodmoon FINAL ****
6968	Complete Morrowind	Gameplay	MMH	37-6033	Max a.k.a. ~NOBODY~	2012-01-08	**** The Elder Scrolls III Morrowind: Complete Morrowind Full FINAL **** 1. INSTALLING THE P...
5564	Complete Morrowind Part 2: Sewing	Clothing	MMH	21-9069	Max a.k.a. ~NOBODY~	2004-01-05	Tired of searching through whole Vvardenfell to find a suitable clothing item? Annoyed by the lack of creativity allowed ingame? Then this is definitely the mod you're looking for! This allows you to sew any clothing item found in Vvardenell, unless it's made by a mo...
4944	Windows Glow II	Buildings	MMH	15-1194	Max a.k.a. ~NOBODY~	2009-04-06	The Elder Scrolls III Morrowind: ...
4943	Windows Glow 2 - %26gt%3B 2.1 Patch	Buildings	MMH	15-979	Max a.k.a. ~NOBODY~	2009-04-06	The Elder Scrolls III Morrowind: Windows Glow v. 2.1 1-INSTALLING THE PLUGIN ...
4594	Tribunal Crimson Plague Quest Tweaker	Bugfixes	MMH	13-7985	Max a.k.a. ~NOBODY~	2003-11-26	A Simple Plugin that fixes the bug with the Crimson Plague Quest. Readme Included.
4507	Max's Quest Fixes	Bugfixes	MMH	13-7995	Max a.k.a. ~NOBODY~	2003-12-08	This simple mod solves several quests for Morrowind, Tribunal & Bloodmoon. The quests include: 1. Sul-Senipul's Longbow Quest(Morrowind) 2. Recovering CloudCleaver(Morrowind) 3. Museum Of Artifacts(Tribunal) 4. &...
4347	Readable Books	Books	MMH	11-2434	Max a.k.a. ~NOBODY~	2009-04-24	The Elder Scrolls III Morrowind: ...

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2044	Reflective Gold	Items	MMH	46-630	Max a.k.a. ~NOBODY~	2009-04-06	The Elder Scrolls III Morrowind: Reflective Gold v. 1.0 1-INSTALLING THE PLUGIN *****...
73	Complete Morrowind Part 1: Cooking	Alchemical	MMH	1-9034	Max a.k.a. ~NOBODY~	2003-12-22	Tired of having tons of useless "misc" items? Annoyed by the lack of realism in other mods? Then download this ASAP! This is the first part of quite a big project, called "Complete Morrowind". This particular mod, adds the ability to cook. Now, you can cook\brew\...
72	Complete Morrowind Part 1 addon: Poisons	Alchemical	MMH	1-9245	Max a.k.a. ~NOBODY~	2004-02-23	This plugin adds the ability to brew poisons (9 kinds, each one with its own effect, recipe & story, written by Purpletooth. Using these, you will be able to poison your arrows\bolts\throwing weapons. New feature, is the ability to change the difficulty ingame by the player (instruc...