| Id | Name | Category | Site | Link | Author | Date | Description |
|-------|-----------------------------------|------------------------|------|----------|-------------------|------------|---|
| 10442 | Clear Ice Equipment v1.1 | Weapons | ММН | 98-15037 | Milling_hordesmen | 2013-10-17 | This Plugin Adds: Ice weapon meshes now contain translucent ice components The Raw Stalhrim ingredient also has some translucency Ice shield now added Version History: v1.1 Ice shield added Using texture transparency instead of material transparency v |
| 10441 | Clear Ice Equipment v1.0 | Weapons | ММН | 98-2298 | Milling_hordesmen | 2009-04-24 | This Plugins Adds: Ice weapon meshes now contain translucent ice components The Raw Stalhrim ingredient also has some translucency Version History v1.0 Initial Rev |
| 8475 | Clear Glass Equipment v1.0b | Models and Textures | ММН | 56-75 | Milling_hordesmen | 2009-04-06 | This Plugins Adds: Glass weapon and armor meshes now contain translucent blades and details. The Raw Glass ingredient also has some translucency |
| 8474 | Clear Glass Equipment v1.0b | Models and Textures | ММН | 56-547 | Milling_hordesmen | 2009-04-06 | This Plugins Adds: Glass weapon and armor meshes now contain translucent blades and details. The Raw Glass ingredient also has some translucency |