

Id	Name	Category	Site	Link	Author	Date	Description
11335	Little Details and Fixes	Tweaks	MMH	90-6529	Mr. C. Racer	2010-08-22	A bunch of plugins I've been doing since I started playing with the CS. Some fix mistakes in vanilla Morrowind, while others add details here and there to make some cells more interesting. List of changes is as follows: - Caldera Imperial banners: adds a pair of Imperial ...
4810	MCR_Khuul Lighthouse	Buildings	MMH	15-6531	Mr. C. Racer	2010-08-24	Considering it's the main gateway to Solstheim, and all those little islands everywhere, I always found weird the lack of a lighthouse in Khuul. So I found a good place, dropped there a lighthouse and made it the home of Yngljo the Nord. Modified cell(s): Khuul -9,17
4634	A Windmill for Pelagiad	Buildings	MMH	15-6555	Mr. C. Racer	2010-09-29	As the title says, this plugin adds one of Dongle's awesome animated mills to Pelagiad. The building sits on a raised part of the landscape, just north of the fort. The mill includes an animated grindstone and spinning blades, a ladder to reach the upper part of the building, and lots, lots of sa...