Id	Name	Category	Site	Link	Author	Date	Description
10611	House of Spears v 3.0 Moved	Weapons	MMH	98-14969	Nazz	2013-09-05	This plug-in adds several new spear related things to the game: 2 Retextured spears, glass and sapphire. 2 New Spear models done by the great Proudfoot, Gypsum and Arrowhead. 4 Throwing spears that use the marksman skill: Chitin, Iron, Arrowhead, and Glass. Several new
10610	House of Spears	Weapons	MMH	98-15082	Nazz	2013-12-04	Version 3 of Nazz's House of Spears .
10045	The Center for Provincial Religious Study	Quests	MMH	68-5590	Nazz	2011-05-18	Per the description:"This plug-in adds a unique building to the town of Caldera. It is called the Center for Provincial Religious Studies. Inside you can learn all about the Dunmers Religion buy books related to the subject and do several quests for the people who work there. It is located in Ca
7681	Daedric Signposts	Miscellaneous	MMH	53-8189	Nazz	2002-12-06	Changes the signposts to Daedric text so they feel more authentic The letters have been enlarged and also color coded according to which faction controls the town the sign points you to. See readme.
3796	House of Spears v3.0	Stores and Merchants	MMH	80-14940	Nazz	2013-08-27	Plugin only. No readme. Nazz's House of Spears adds new spears (including throwing spears) to new shops in Suran and Gnaar Mok, and to item levelled lists. Withut the required models and texture this plugin will not work properly
3794	House of Spears	Stores and Merchants	MMH	80-15084	Nazz	2013-12-05	Several new enchanted versions of original spears 1 new artifact spear ("The Spirit of the Ashlands") and 1 new shop in Gnaar Mok that sells all this stuff except for the artifact. 2 Retextured spears, glass and sapphire. 2 New Spear models done by the great Proudfoot, Gypsum and A
3146	Maormer Race v3.0	Races	MMH	70-14667	Nazz	2013-04-26	Adds the Maormer (tropical elves) to the game as a playable race.These elves have appeared in TES lore a couple of times but have never been featured in any of the games. They are balanced and are a lot of fun to play. Uses existing meshes with new textures and sounds. New t