

ID	Name	Category	Site	Link	Author	Date	Description
11777	Common and Nordic House replacer v1.0	Resources	MMH	55-14840	NeilV	2013-06-29	[Close to a window] Close to a window This is a retexture of the external houses and accessories of the common and Nordic (not the Bloodmoon ones only Morrowind ones) housing sets. All house textures have been replaced with a grey/black stone effect. All wood textures have been blackened up to look like Tudor blacke...
11776	N1 Common and Nordic House replacer v1.0	Resources	MMH	55-14841	NeilV	2013-06-29	[Common Door] Common Door This is a retexture of the external houses and accessories of the common and Nordic (not the Bloodmoon ones only Morrowind ones) housing sets. All house textures have been replaced with a light brown stone and or brightly coloured plaster. All wood textures have been are a nice r...
11775	N2 Common and Nordic House Replacer v1.0	Resources	MMH	55-14842	NeilV	2013-06-29	[House in Pelagiad] House in Pelagiad This is a retexture of the external houses and accessories of the common and Nordic (not the Bloodmoon ones only Morrowind ones) housing sets. All house textures have been replaced with a grey/black stone and or whitish/grey plaster. All wood textures have been blackened u...
11774	N3 Common and Nordic House Replacer v1.0	Resources	MMH	55-14843	NeilV	2013-06-29	[Pelagiad Tavern] Pelagiad Tavern This is a retexture of the external houses and accessories of the common and Nordic (not the Bloodmoon ones only Morrowind ones) housing sets. All house textures have been replaced with a light brown stone and or creamey coloured plaster. All wood textures have been are a...
11773	N4 Common and Nordic House Replacer v1.0	Resources	MMH	55-14844	NeilV	2013-06-29	[Seyda Neen] Seyda Neen This is a retexture of the external houses and accessories of the common and Nordic (not the Bloodmoon ones only Morrowind ones) housing sets. All house textures have been replaced with a light brown stone. All wood textures have been are a nice rich brown colour.
11772	NV Imperial Texture Replacer v1.0	Resources	MMH	55-14845	NeilV	2013-06-29	[Roof Tile Sample] Roof Tile Sample This is a retexture of the Imperial castle buildings and accessories. All castle textures have been replaced with a light brown stone. All trim now have a brown/stone finish. I have tried to match all the colours and textures together to create a consistent effect...
8908	Mournhold City of Lights City of Magic Texture Replacer	Models and Textures	MMH	56-14778	NeilV	2013-06-07	This is a retexture of the Mournhold houses and accessories and walls. All house textures have been replaced with a blue marble effect in one of three shades of blue marble used All metal and trim now have a gold and or silver finish I have tried to match all t...
5698	NV Army Stuff v1.0	Clothing	MMH	21-5873	NeilV	2011-10-08	I answered a request to create some Army pants and vest I also created some Army boots to go with them. There are both male and female versions. All are set up as clothing and Arrille has 5 sets of each.
1867	NV Imperial female armor replacer v1.2	Armor	MMH	4-5872	NeilV	2011-10-08	I answered a request to create a female version of the Imperial legion armour using the same texture as the male's but using a BB Mesh and to keep the leather kilt. I used Neoliv's BB clothing meshes plain shirt/and skirt, pants and high boots using the alpha 1 versions Neoliv ki...