Id	Name	Category	Site	Link	Author	Date	Description
11632	Unofficial Morrowind Comes Alive - City Attack Patches v1.0	Tweaks	ММН	90-12353	Ninjakreborn	2013-03-20	This is a very simple "fix" for a currently existing mod that was developed by someone else. The very famous" Morrowind Comes Alive". I read through a lot of complaints there about the bandits and footpads attacking people in the city. I saw a few people attempted to tell people how to fix there
11631	Unofficial Morrowind Comes Alive - City Attack Patches	Tweaks	ММН	90-13592	ninjakreborn	2009-08-15	This is a very simple "fix" for a currently existing mod that was developed by someone else. The very famous" Morrowind Comes Alive". I read through a lot of complaints there about the bandits and footpads attacking people in the city. I saw a few people attempted to tell people how t
11477	Private Mobile Base No Buy Patch v1.0	Tweaks	ММН	90-6694	Ninjakreborn	2011-03-06	Changes all of the buyable items from this mod: [url=download3380]Private Mobile Base - Tribunal & Bloodmoon v4.2[/url] to one gold a piece. Leaves the price of the original house the same. [b]Changelog:[/b]1.0/Final. Very simple mod. Shouldn't need another version release.
11476	Private Mobile Base No Buy Patch	Tweaks	ММН	90-14234	ninjakreborn	2011-03-06	Changes all of the buyable items from this mod: [b]Changelog:[/b]1.0/Final. Very simple mod. Shouldn't need another version release.
11259	Hilomar's Imports Unofficial Door Patch v2.0	Tweaks	ММН	90-12351	Ninjakreborn	2013-03-20	The mod Hilomar's Imports ended up having a bug in it. When you are in Pelagaid and first enterif you look at the first building on the right you will notice it says "Wooden Door" and when you activate it the door opens in broken animations to reveal a wall behind it. What happened
11258	Hilomar's Imports Unofficial Door Patch	Tweaks	ММН	90-13603	ninjakreborn	2009-08-18	The mod Hilomar's Imports ended up having a bug in it. When you are in Pelagaid and first enterif you look at the first building on the right you will notice it says "Wooden Door" and when you activate it the door opens in broken animations to reveal a wall behind it
11199	Evidence Chest Modifications v2.0	Tweaks	ММН	90-12350	Ninjakreborn	2013-03-20	This includes two simple esp files. One locks all evidence chests to 100 and one unlocks them all. This affects all areas of morrowind. There are not ESP to account for Bloodmoon or Tribunal because as far as I can tell there are no evidence chests in those areas. This mod was meant to
11198	Evidence Chest Modifications	Tweaks	ММН	90-13591	ninjakreborn	2009-08-15	This includes two simple esp files. One locks all evidence chests to 100 and one unlocks them all. This affects all areas of morrowind. There are not ESP to account for Bloodmoon or Tribunal because as far as I can tell there are no evidence chests in those areas. <
8051	Ravenloft Enhanced	Miscellaneous	ММН	53-13621	ninjakreborn	2009-08-23	An "Addon" to Ravenloft. Permission was obtained before creating this. Many more upgrades, fixes, additional features, and expansions on the way as well. Changelog:1.5 More grammar/spelling fixes
5157	Morrowind Weightless Marksman Items v1.0	Cheats	ММН	18-12352	Ninjakreborn	2013-03-20	This mod simply makes all marksman related items weightless. This affects Arrows, Bolts, and Throwing items. There are 3 ESP files included within this pack. Ideally you should only need/use one as using more than one would be useless. The three ESP files are as follows:
5156	Morrowind Weightless Marksman Items	Cheats	ММН	18-13614	ninjakreborn	2009-08-21	This mod simply makes all marksman related items weightless. This affects Arrows, Bolts, and Throwing items. There are 3 ESP files included within this pack. Ideally you should only need/use one as using more than one would be useless. The t
2019	Ravenloft Enhanced v1.5	Houses	ММН	44-11838	Ninjakreborn	2012-11-10	An "Addon" to Ravenloft. Permission was obtained before creating this. Change log 1.5 - More grammar/spelling fixes Added new (small) section to the in-game book about Ravenloft Added basic greeting dialog for the unicorn, crow, and librarian (I intend to expa