Id	Name	Category	Site	Link	Author	Date	Description
12572	Clothing mesh collection for BB Male coat add-on	Resources	ММН	55-10153	NioLiv	2005-09-27	This is an add-on for my previously released clothing mesh collection for Better Bodies. The pack contains two variations of a plain coat and a shirt in the same style, which can be worn underneath the coats. All meshes are suited for male characters only. All models co
12217	NioLiv's Harem Meshes Add-On v1.0	Resources	MMH	55-2699	NioLiv	2009-04-24	This is an add-on for my previously released clothing mesh collection for Better Bodies. The pack contains a pair of baggy pants, two puff sleeved shirts with sleeve bands and flared sleeves, two veils suited for non-beast characters, and one veil that fits Khajiits. All meshes in this pack are S
12161	Mesh resource compilation for Better Bodies 2.x v1.0	Resources	MMH	55-4040	NioLiv	2009-05-12	This is a compilation of all clothing meshes for BB I've released to date, plus a new pair of boots in three variations. All are alpha-enabled, with both full alpha and 1-bit versions included for each mesh. Some also come in versions without alpha enabled. When the slot assignments allow it, man
12141	Basic female clothing mesh pack for Better Bodies 2.x v1.0	Resources	ММН	55-4113	NioLiv	2009-05-12	Requires Better Bodies 2.0 or better. This is a set of very basic clothing meshes I made for Better Bodies 2. All are alpha-enabled, with both full alpha and 1-bit versions included for each mesh. When the slot assignments allow it, most of these meshes can be worn together. This
12137	Mesh resource compilation for Better Bodies 2.x addon v1.0	Resources	MMH	55-4134	NioLiv	2009-05-12	This is a small addon to my mesh pack "Mesh resource compilation for BB", with two sleeve meshes and ground art for the boots and the bodysuit from the previously released pack. Both sleeves widen from the wrist, and the wide part covers part of the hand. On the upper arm, one sleeve i
12136	Basic female clothing mesh pack for Better Bodies 2.x addon v1.0	Resources	MMH	55-4133	NioLiv	2009-05-12	This is a small addon to my previously released mesh pack, containing two new meshes: a long loose fitting skirt and a few variations of a full sleeved dress. I've also included new versions of some of my old work, mainly to let them use different slots than before. All meshes are alpha- enabled,
12128	Shirt mesh resource for Better Bodies v1.1	Resources	MMH	55-4173	NioLiv	2009-05-12	This pack contains three shirt meshes, one plain and tight, one collared with tight sleeves and one collared with puff sleeves. All come in male and female versions, and all have versions with full alpha, 1-bit alpha and no alpha enabled. Requires Better Bodies 2.1 or better.
12094	Nioliv's BB Clothing Mesh Collection	Resources	MMH	55-5497	Nioliv	2009-05-12	Modders resource. A collection of clothing meshes by Nioliv of Better Bodies fame. Description from PES: This pack contains all clothing meshes for Better Bodies I've released to date, plus a pair of long gloves. All meshes come in 1-bit alpha enabled as well a
8952	NioLiv's Male Coat Add-On	Models and Textures	MMH	56-2305	NioLiv	2009-04-24	This is an add-on for my previously released clothing mesh collection for Better Bodies. The pack contains two variations of a plain coat and a shirt in the same style, which can be worn underneath the coats. All models come in both full alpha enabled and 1-bit alpha enables versions
8478	Clothing Mesh Collection for BB, Harem Mesh Add- on	Models and Textures	MMH	56-7157	NioLiv	2012-08-03	This is an add-on for my previously released clothing mesh collection for Better Bodies. The pack contains a pair of baggy pants, two puff sleeved shirts with sleeve bands and flared sleeves, two veils suited for non-beast characters, and one veil that fits Khajiits. All meshes in this pack are S
5632	House of Earthly Delights, Harem Style	Clothing	MMH	21-7156	NioLiv	2012-08-03	This mod is primarily a nudity replacer for Helviane Desele and her employees in the House of Earthly Delights in Suran. All outfits are also buyable through a vendor that has been added to the same area. An alternate ESP that adds only the vendor is also available. When using the repl