

Id	Name	Category	Site	Link	Author	Date	Description
9569	Better Pelagiad Transport	NPCs	MMH	64-7623	Norfin	2005-04-06	It adds a simple cart, guar, and NPC to Pelagiad, Seyda Neen, and Balmora. The Pelagiad NPC will transport you to Balmora and Seyda Neen. The Other NPCs will transport you to Pelagiad. The Pelagiad one is at the entrance to the town, the...
5021	Better Races	Cheats	MMH	18-7990	Norfin	2005-04-05	This small mod changes and adds abilities to all the races such as 10 point constant night eye for the dark elves. It also upgrades many of the powers for each race. Updates in 1.3: - Removed Argonian Waterbreath because of not being able to do the puzzle canal pi...
2605	Underground Hideout	Houses	MMH	44-7376	Norfin	2005-04-04	Adds a simple hideout to (you guessed it) Balmora. It can be found near the temple in some rocks next to the road. The hideout contains 3 main rooms: --- The living room has a fireplace, some shelves, some chests, and a table. --- The bedroom co...