

| Id | Name | Category | Site | Link | Author | Date | Description |
|-----------|-------------------|-----------------|-------------|-------------|------------------|-------------|---|
| 4690 | Caldera Additions | Buildings | MMH | 15-10269 | Praetorian Guard | 2005-12-01 | This mod adds three buildings to the NW of Cladera (in addition to three new NPCs). No creature spawn points were harmed during the making of this mod. This mod could possibly conflict with another mod like it, so make sure to backup your files before installing. ... |