

Id	Name	Category	Site	Link	Author	Date	Description
10609	Hopesfire Torch	Weapons	MMH	98-6669	Revan	2011-02-01	Adds a Trueflame-like script to Hopesfire. Now both of them act as a torch when drawn. Found out a small issue: When you get the blade from Almalexia, drop it and pick it up again. Otherwise the script won't behave correctly. Changelog:1.0 - ...
7360	Better Spells Compilation	Magic and Spells	MMH	51-6747	Revan	2011-06-15	This mod combines a series of visual improvement mods for the spell effects, along with a plugin which introduces spell sounds from the Diablo II game and its expansion Lord of Destruction to Morrowind. Attention: Diablo II and its expansion are REQUIRED for t...
2317	Sotonhorian Assassins	Armor	MMH	4-6746	Revan	2011-06-14	This plugin features two retextured versions of Sotonhorian Armor in red and black and white which have been added to the guild members of the Morag Tong and the Dark Brotherhood respectively. Also, there are two sets of master armor which can be found in the obvious places. The Morag Tong armor ...
66	BTB's Sorted New Alchemy Potions v1.5	Alchemical	MMH	1-6752	Revan	2011-06-20	This plugin does several things: * It's based on BTB's alchemy plugin * It changes potion names (QUALITY EFFECT -> EFFECT, QUALITY); "potion of"-prefix is also deleted (potion of invisibility -> invisibility) * It uses new meshes and icons in TWO flavors:...