

ID	Name	Category	Site	Link	Author	Date	Description
12617	TF_7 New Tapestries	Resources	MMH	55-8542	TextureFreak	2002-11-18	This one adds 7 new textures for the common tapestries. They are more classic this time. I hope you like it.
12614	TF_Fireplace Replacer	Resources	MMH	55-7797	TextureFreak	2003-09-22	This mod replaces most of the in nord_fireplaces with four retextured versions. You can find these retextured version in Caldera, Dagon Fel, Pelagiad and Seyda Neen. I will update this mod in the future and fix all standard MW houses that do have chimneys but mysteriously don't have a fireplace i...
12606	TF_Sand Land Textures	Resources	MMH	55-9341	TextureFreak	2004-03-14	I've had these 6 sand land textures sitting on my harddisk for way too long so now I finally found the time to edit them and make them ready for departure. The textures are 256 x 256 in size and I edited them a long time ago when I had a much slower system so they are somewhat l...
12604	TF_Velothi Tileset update	Resources	MMH	55-7589	TextureFreak	2004-05-30	This little update replaces the texture TF_wall_V01.dds from the TF_velothi_tileset mod (01) with a better tiling texture. Texture has been improved by Kiriell. For more info please read the readme file included with the update.
12576	TF_Bead Curtains	Resources	MMH	55-10076	TextureFreak	2005-08-11	This small modders resource includes 3 different bead curtain styles. Each of these 3 styles have 2 different models. There is one style fit for the bigger halls, one for the common doorway and one for the common windows. The models have no collision detection meaning t...
12173	TF_fireplace_modpack_v1	Resources	MMH	55-3145	TextureFreak	2009-05-12	Description: This mod adds 20 retextured fireplaces. 10 furn_fireplace_10 versions and 10 in_nord_fireplace versions. I've included the picture fireplaces.jpg that shows all 10 different fireplaces so you won't have to dig through all 10 variations in order to find the right retext you want. So n...
12142	TF_10 New Tapestries v1.0	Resources	MMH	55-4108	TextureFreak	2009-05-12	new tapestry textures for you...6 Celtic style based tapestries and 4 "common life" tapestries. There is for example one tapestry with a nice hunting scene. These are no new meshes. I just edited the common tapestry textures. So this is for all you modmakers. Feel free to use them i...
11850	TF_Velothi Tileset v 1.0	Resources	MMH	55-11877	TextureFreak	2012-11-12	This mod adds a complete new Velothi tileset. The .esp file adds only the models to the editor. You can find the models under Static with the prefix 'In_Vtf'. To install simply extract this package into the Data Files folder and load the plugin in the editor and merge it with your working mod for ...
11849	TF_Snow Land Textures v2.0	Resources	MMH	55-11878	TextureFreak	2012-11-12	This mod includes a few snowtextures, basically my old snowtextures but updated to a higher quality. They look more like real snow now in my opinion. Read the readme file for more information. From the PES description: This mod contains 4 new snow landtextures, I think some of th...
11848	TF_Imperial Interior Tileset v 1.0	Resources	MMH	55-11879	TextureFreak	2012-11-12	New Imperial interior tileset modpack for.. [i]modder's use only[/i].., complete re-text, esp included for ease. See readme for info.
11847	TF_Arctic Yurts	Resources	MMH	55-11880	TextureFreak	2012-11-12	This mod contains Arctic interior and exterior retextures of the Ashlander yurts. From the PES description: This is a modpack only that adds 3 retextured Ashlander yurts to the editor but doesn't place any of them ingame. You'll have to do that yourself. Feel f...

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11846	TF_4 New Tapestries	Resources	MMH	55-11881	TextureFreak	2012-11-12	This mod adds 4 fantasy themed retextured tapestries.
11715	TextureFreak's Land Textures	Resources	MMH	55-15400	TextureFreak	2015-08-06	This time I added a few land textures. Wich are, road texs stone mosaic cracked stone sand stone dirt grass gravel forrest floor
11712	TextureFreak's Common Tile Set 01	Resources	MMH	55-15412	TextureFreak	2015-08-10	This mod adds a complete new common tileset. The .esp file adds only the models to the editor. You can find the models under Static with the prefix 'In_TF'. To install simply extract this package into the Data Files folder and load the plugin in the editor and merge it with your working mod for ex...
11711	TextureFreak's Common Tile Set 02	Resources	MMH	55-15413	TextureFreak	2015-08-10	This mod adds a complete new common tileset. The .esp file adds only the models to the editor. You can find the models under Static with the prefix 'In_TF2'. To install simply extract this package into the Data Files folder and load the plugin in the editor and merge it with your working mod for e...
11710	TextureFreak's Common Tile Set 03	Resources	MMH	55-15414	TextureFreak	2015-08-10	This mod adds a complete new common tileset. The .esp file adds only the models to the editor. You can find the models under Static with the prefix 'In_TF3'. To install simply extract this package into the Data Files folder and load the plugin in the editor and merge it with your working mod for e...
11709	TextureFreak's Dirt Cave Tile Set	Resources	MMH	55-15415	TextureFreak	2015-08-10	This mod is for modders only. I retextured an entire cave tileset with a new dirt texture. Feel free to use it in any of your own Morrowind mods as long as you credit me for editing the textures and releasing this mod and David Gurrea for providing the base texture.
11708	TextureFreak's Hlaalu Exterior Desertpack	Resources	MMH	55-15417	TextureFreak	2015-08-10	This mod includes retextured versions of all the Hlaalu exterior models. They are made to go with my sand textures so the modder will have some desert buildings to work with and create some nice desert landscapes.
11707	TextureFreak's Ore Cave Tile Set	Resources	MMH	55-15418	TextureFreak	2015-08-10	This mod adds a complete retextured cave tileset. I tried to make the cave walls look more detailed with nice ore like veins and a more typical rock structure. Who knows, maybe in such a mine one could find a rich supply of gold?
9218	TF_Skull Landmarks v1.0	Models and Textures	MMH	56-4368	TextureFreak	2009-05-12	This mod adds a few skulls to morrowind. They are placed in the mountains, just select the plugin and I am sure you will discover one some day. The skull model is taken from a free model site and can be used for other mods as well. Textures are stock Morrowind textures. The skull model...
9217	TF_Retextured pillows	Models and Textures	MMH	56-8017	TextureFreak	2003-07-03	This mod adds 13 retextured pillows to Morrowind: 4 rich satin versions...2 dirty pillows...3 guarskin pillows...1 bearskin pillow and 3 wolfskin pillows. Also I included the file TF_pillowhouse_v1.esp for all non-modders. This adds a house to Pelagiad. Inside you'll find a few pillows on the bed...
9216	TF_fireplace_replacer_v1	Models and Textures	MMH	56-3106	TextureFreak	2009-05-12	Description: This mod adds 4 retexture versions of the in_nord_fireplace to the game. The new fireplaces can be found in the following villages; Caldera, Dagon Fel, Pelagiad and Seyda Neen. I didn't replace all fireplaces but left a few originals ingame. Installation: Just extract the ...

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9215	TF Common Tileset 03	Models and Textures	MMH	56-3058	TextureFreak	2009-05-12	Readme TF_common_tileset03.zip ***** This mod adds a complete new common tileset. The .esp file adds only the models to the editor. You can find the models under Static with the prefix 'In_TF3'. To install simply extract this package into the ...
9213	TextureFreak's Mournhold Sewers Replacer	Models and Textures	MMH	56-15416	TextureFreak	2015-08-10	This is an addon for the game Morrowind. The addon Tribunal is required in order to run this mod properly. The mod simply replaces all the sewers meshes on Mournhold with retextured models.
8162	TF_Longboat Replacer	Miscellaneous	MMH	53-8955	TextureFreak	2004-05-09	One thing has bothered me ever since I started playing Morrowind are the ships with full sail that are docked at the various harbours around Vvardenfell. Not the fact that they were there but I never understood why Bethesda didn't lower the sails so I decided to do ...
2414	TF Grazelands Estate v1	Houses	MMH	44-3559	TextureFreak	2009-05-12	Readme file for TextureFreak's Grazelands Estate. Information. This mod adds a small estate to the Grazelands positioned 50 meters West of Zainab camp. The Estate, located on a hill, has a splendid view of the lush nature of the Grazelands. All of the different forms ...