

Id	Name	Category	Site	Link	Author	Date	Description
1865	NPC Addition	Houses	MMH	44-8512	The_Blind_Modder	2004-09-11	This mod adds NPCs and houses to Ald-ruhn, Seyda Neen, and Khuul. If I get positive feedback i will put out another version, with more NPCs in other towns. This Mod may not be compatable with some other House Mods.
1462	Jungle Elf	Armor	MMH	4-9771	The_Blind_Modder	2004-08-29	This is like most race mods, it adds a new race, jungle elves, which look like really big wood elves. It also adds a new NPC to balmora, he has a nice chameleon suit of armor, however he seems to have lost his helm, It's gotta be somewhere around there.