Id	Name	Category	Site	Link	Author	Date	Description
6027	Rat Companion v1.1	Companions	ММН	24-6288	Trylobit	2009-10-08	This small adds a large rat companion with it's master SW of Pelagiad. It can carry a lot of stuff, but it's rather passive by nature. The packrat aslo has limited levelling capabilities to keep the packrat useful later on. Through dialogue it can be given 3 commands: - check h
6026	Rat companion	Companions	ММН	24-13696	Trylobit	2009-10-08	This small adds a large rat companion with it's master SW of Pelagiad. It can carry a lot of stuff, but it's rather passive by nature. The packrat aslo has limited levelling capabilities to keep the packrat useful later on. Through dialogue it can be given 3 commands: []
872	Daedric Statuettes v1.0	Items	MMH	46-2150	Trylobit	2009-04-24	This mod randomly adds 1 of 6 small statuettes of the Daedra Princes to the chest's that can be found in Daedric Ruins.
857	Daedra Manor v1.8	Houses	ММН	44-1582	Trylobit	2009-04-06	This is version 1.8 of my Daedra Manor, which is just another house mod, but one with a lot of options. This mod adds a (huge) house/fort/mansion in Daedra style for the player. Location is in the Foyada Ashur-dan about horizontal from Ghostgate. Or in normal language: SW of Stronghold