Id	Name	Category	Site	Link	Author	Date	Description
11518	Seyda Neen Rest	Tweaks	ММН	90-6412	Tyri	2010-02-28	This makes it so that the girl on the lower floor of Arrille's Tradehouse rents the bed and sells food and potions. I took the goodies from the room, put the blade in front of Arrille and gave the armor to Arrille, but he doesn't sell it. This just fixes something I
11208	Fatigue Changes	Tweaks	ММН	90-6266	Tyri	2009-09-16	Changes the way you use your fatigue. Removed fatigue from running, as in Oblivion, but increased fatigue loss from swinging weapon, blocking, and various other things. Added spellcasting fatigue loss equal to somewhere around half the cost of the spell. I cleaned it of the nast
9924	Legend of Akheed	Quests	ММН	68-6518	Tyri	2010-08-02	From the Readme: This mod adds a little quest and a medium sized 3-room oblivion-esque dungeon. It also has some fair loot and a nice final reward. The quest is designed for lower levels. It could be too hard for a straight up starter character, but most
9806	Albecius's Axe	Quests	ММН	68-6503	Tyri	2010-07-18	This adds to the game a nice little quest where you can help Albecius and his friend find an axe that his exgirlfriend stole from him after they broke up, complete with creative dialog and a choice to keep the axe or take the reward. This mod is the start of a series I wi