

<b>Id</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
12504	Vality's 3d Maps	Resources	MMH	55-10862	Vality7	2006-10-26	These are intended to be used as a modders resource. If you want to use these meshes/textures in your own Morrowind mod, then feel free, just give me credit if you do.
9306	Vality7's Bitter Coast addon and Balmora addon for use with Vurt's Bitter Coast Trees	Models and Textures	MMH	56-6044	Vality7	2012-01-22	from read-me: This is an unauthorized modified version of Vality7's Bitter Coast addon and Balmora addon. Specifically, it moves the tree placement around to be more appropriate for use with Vurt's Bitter Coast Trees. Some trees were floating slightly, other trees were gro...
9305	Vality7's Ascadian Isles for use with Vurt's Ascadian Isles tree overhaul	Models and Textures	MMH	56-6043	Vality7	2012-01-22	from read-me: This is an unauthorized modified version of Vality7's Ascadian Isles .esp, specifically for use with Vurt's Ascadian Isles tree overhaul. Specifically, it attempts to move the "tall" tree variants away from places they don't look right in; Vality made this .esp with his t...
9304	Vality's Ice Caverns Enhanced 1.0	Models and Textures	MMH	56-11986	Vality7	2012-11-16	This is an enhancement for all of Solstheim's Ice Caverns to give everything a more shiny and icy look. It is a mesh replacer, not a texture replacer, so it will not conflict with any texture mods or any other mods.
9303	Vality's Ice Caverns Enhanced	Models and Textures	MMH	56-12538	Vality7	2008-02-16	This is an enhancement for all of Solstheim's Ice Caverns to give everything a more shiny and icy look. It is a mesh replacer, not a texture replacer, so it will not conflict with any texture mods or any other mods. See the Readme for more info.
9302	Vality's Bitter Coast Mod v4.0	Models and Textures	MMH	56-11539	Vality7	2007-09-19	This mod replaces all the 'leafy' Bitter Coast trees with my own "speedtree" like trees, a similar technique to what was used in Oblivion. The plugin adds many more trees to the Bitter Coast to give the region a more dense atmosphere. *Recommended addition though not required: Connary...
9301	Vality's Balmora Mod 1.0	Models and Textures	MMH	56-11985	Vality7	2012-11-16	This is an addon to my Bitter Coast mod to make Balmora look like it's part of the Bitter Coast. I've added Bitter Coast trees, rocks and flora as well as textured the ground. Requirements ----- - Vality's Bitter Coast Mod v4.0 (This mod will o...
4097	Vality's Balmora Mod	Townd and town Expansions	MMH	87-12545	Vality7	2008-02-19	This is an addon to my Bitter Coast mod to make Balmora look like it's part of the Bitter Coast. I've added Bitter Coast trees, rocks and flora as well as textured the ground. Requirements:> - An unmodded Balmora - as it will ...
1679	MessofModsMap Vality7	Landmasses	MMH	48-5506	Vality7	2009-05-12	A jpeg morrowind map, showing the locations of many mods and the locations of Tamriel Rebuilt maps one and two. Allows you to see potential landmass conflicts. Especially useful if you use TR.