

ID	Name	Category	Site	Link	Author	Date	Description
7330	Light Based Sneaking Add on	Lights	MMH	50-15401	Vanhikes	2015-08-06	<p>Lowens the ambient light of all non-city interior cells by 50-60%, and Lowens the ambient light of all city interiors by 30-40%. Increases the radius off all lights by 50-60%. Has the effect of making the world much darker and makes lights actually look like they a...</p>
6843	Service Requirements v1.3	Factions	MMH	35-10712	Vanhikes	2006-08-06	<p>I didn't like how gaining rank in a faction was meaningless and that people who were not members of a faction could obtain the same services as a member. Now your rank and membership affect what services you can use. For example, now you have to be a journeyman to use the teleportation service fr...</p>
6842	Service Requirements v1.3	Factions	MMH	35-352	Vanhikes	2009-04-06	<p>The Elder Scrolls III MORROWIND: Service Requirements Current Version 1.2 &#...</p>
1798	Natar's House v1.1	Houses	MMH	44-14864	Vanhikes	2013-07-14	<p>This mod just creates a simple house in Balmora that you can buy. The selling price is relatively high but houses cost a lot of money. If you don't like to buy things just kill him. But remember he is just a poor old man. This mod is for people who do not like killing people and taking their hous...</p>
1797	Natar's House v1.0	Houses	MMH	44-14863	Vanhikes	2013-07-14	<p>This mod just creates a simple house in Balmora that you can buy. The selling price is relatively high but houses cost a lot of money. If you don't like to buy things just kill him. But remember he is just a poor old man. This mod is for people who do not like killing people and taking their hous...</p>
1441	Island Of Tusar v1.2.1	Landmasses	MMH	48-3857	Vanhikes	2009-05-12	<p>There are 3 factions fighting for control of the island of tusar. Shakar (a demi-god who has left oblivion to settle this little island as his own) The Orcs, who moved underground to escape the constant attacking Shakar. The Nord and the Protectorate finally came to the island. Now the scar...</p>