

<b>Id</b>	<b>Name</b>	<b>Category</b>	<b>Site</b>	<b>Link</b>	<b>Author</b>	<b>Date</b>	<b>Description</b>
4040	Tel Aquarius	Townd and town Expansions	MMH	87-12111	Viirin	2013-01-02	Ruins are found west of Khuul, between the dwemer ruin, daedric shrine, and infected egg mine. Some of the library is there to begin with, but grows over time. The interior grows as well as you bring books, dwemer schematics, ledgers, death threats, writs, and all manner of other writt...
7	Advanced Water Life Herbalism v1.0	Alchemical	MMH	1-12100	Viirin	2012-12-23	I added a little snippet of "Advanced Herbalism (TR & BM)" script into "Abot's Water Life" alga plant scripting, and made unique seeds for each of them so they could be grown at will instead of having to swim around for 20 minutes for a chance for alga to spawn. This mod requires both of those.
5	Advanced Herbalism: Trama Complete v 1.0	Alchemical	MMH	1-12099	Viirin	2012-12-23	Also requires Advanced Herbalism (TR & BM). One of the trama roots was missed, leaving 168 or so trama roots without the proper script. This fixes that.
2	Adv. Herbalism: Trama Root Complete v1.0	Alchemical	MMH	1-12098	Viirin	2012-12-23	Also requires Advanced Herbalism (TR & BM). One of the trama roots doesn't have the Trama root script on it, but now that's fixed.